

---

Subject: HedgeHog Models

Posted by [Gen\\_Blacky](#) on Mon, 03 Nov 2014 18:47:32 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Does anyone have a bunch of HedgeHog models?

I know I have a bunch but unsure where they are. Looking for multiple types.

Making a map prop pack for Max.

If your wondering what a HedgeHog is look at the image.

[http://static-p2.photopress.com/jpg/00/25/16/69/400\\_F\\_25166957\\_1lk83FmATjQkwz4Gur3zPowCjHitKmTC\\_PXP.jpg](http://static-p2.photopress.com/jpg/00/25/16/69/400_F_25166957_1lk83FmATjQkwz4Gur3zPowCjHitKmTC_PXP.jpg)

If someone has already made a pack for Max that would be nice also.

---

---

Subject: Re: HedgeHog Models

Posted by [Jerad2142](#) on Mon, 03 Nov 2014 21:12:32 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

There is a daspo object of 3 of them already in Ren.

---

---

Subject: Re: HedgeHog Models

Posted by [Gen\\_Blacky](#) on Tue, 04 Nov 2014 00:03:35 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

What are they called?

---

---

Subject: Re: HedgeHog Models

Posted by [OuTSMoKE](#) on Fri, 07 Nov 2014 13:54:13 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Closest thing I got is a RazorWire, I attached it incase you want it.

---

#### File Attachments

1) [razorwire.rar](#), downloaded 222 times

---