Subject: Dragonade 1.6.2
Posted by Whitedragon on Sat, 26 Jul 2014 23:47:33 GMT
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Dragonade

Minor bug fix version.

Version 1.6.2Additions:
  - Added "RebalanceScoreLimit" setting.

 Changes:
  - Players on teams other than Nod/GDI will no longer be affected by team remixing/rebalancing/swapping.
  - The icons over Loot powerups now work for weapons with no powerup model.
  - The vehicle limit reached message will no longer play on maps without a vehicle factory.

 Bug Fixes:
  - Fixed a client crash.

http://black-cell.net/DA1.6.2.zip

Subject: Re: Dragonade 1.6.2
Posted by Whitedragon on Mon, 28 Jul 2014 03:02:09 GMT
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Updated the download with a small fix.