
Subject: RenList 1.0.7

Posted by [Adad](#) on Sat, 10 May 2014 15:50:12 GMT

[View Forum Message](#) <> [Reply to Message](#)

RenList provides the ability to retrieve server list from GameSpy and WOL. You can also connect to any listed servers by pressing "Connect" or double-clicking the selected server.

Changes since the last release:

1.0.7 - 10 May, 2014

- * Update: Master servers list

Full changelog 1.0.7 - 10 May, 2014

- * Update: Master servers list

1.0.6 - 26 Aug, 2012

- * Fix: "General" is now the default page in settings dialog
- * Fix: Handling of empty GSA server data
- * Update: WOL sign in error information

1.0.5 - 28 Aug, 2011

- * Add: channel ban notification for WOL servers
- * Fix: Incorrect nickname to join WOL servers
- * Fix: WOL servers information is now parsed correctly

1.0.4 - 5th Apr, 2010

- * Change: Updated wxWidgets to 2.8.10
- * Fix: XWIS server IP and Port

1.0.3 - 4th Apr, 2009

- * Add: Unlimited WOL buddy list
- * Add: Players count for GDI and Nod in WOL server info dialog
- * Add: Page ability for nicknames in buddy list
- * Add: Detection of Renegade installation from The First Decade
- * Add: Renegade Resurrection support (Disabled by default)
- * Change: RenList will ask for prompt settings dialog during first startup
- * Change: GameSpy is now enabled by default
- * Change: Reduced executable size
- * Fix: Crash when sorting WOL players in server information dialog
- * Fix: Duplicate query for favorited GameSpy servers
- * Fix: RenList process would continue running in background if it was closed after WOL Server Info was left open.
- * Fix: No longer show negative max player number for WOL servers
- * Fix: "Connect" button in WOL server info dialog no longer disabled in empty server
- * Fix: WOL Reconnect delay

1.0.2 - 19th Nov, 2008

- * Add: +multi parameter support for Renegade (Default is disabled)

- * Fix: Can't enter characters in text boxes
- * Fix: Passworded WOL servers always prompt "Incorrect password"

1.0.1 - 12th Nov, 2008

- * Fix: Crash when launching Renegade from selected GSA server
- * Fix: "Connect" and "Join" button won't change its state after Renegade is terminated if the section that own the button is not enabled

1.0.0 - 11th Nov, 2008

- * Add: You can now copy IP:Port of GameSpy servers to clipboard from right-click menu and select "Copy IP:Port to clipboard"
- * Add: More error checking in update downloader
- * Add: It's now always check for Renegade executable existence before launching the game
- * Add: Main window position is now remembered
- * Add: Display GameSpy server info (player info and game config)
- * Add: "F5" on keyboard can now refresh servers list in selected tab
- * Add: Display WOL server game config
- * Add: Ability to use direct-connect in WOL servers and bypass direct-connect kicker
- * Fix: Item "Connect" in right click menu in GSA server list is now disabled if Renegade executable does not exist
- * Fix: Non-favorite servers no longer appear as favorites in the GSA right click menu.
- * Fix: Incorrect sort order for the servers below the last favorited server
- * Fix: Freeze while GameSpy servers list is refreshing

0.3.0 - 1st Oct, 2008

- * Add: Ability to add/move/remove column (You can set by right click on server lists header or from menu "Option" -> "Column settings")
- * Add: Indicator for ascend/descend sort in GameSpy and WOL server listing
- * Add: Statusbar is now show the current status of GameSpy and WOL
- * Add: Button to control connection to WOL
- * Add: Config option for WOL reconnect delay after disconnection (5 - 30 seconds)
- * Add: Columns width is now remembered
- * Change: Adjust settings dialog checkboxes string
- * Change: Auto reconnect will be disabled if WOL responded with invalid password or serial
- * Change: Settings code has been simplified for features from the future
- * Change: Pressing enter in config dialog text fields is now equal to pressing "Save" button
- * Fix: Memory leak from WOL server player info

0.2.0 - 26th Sep, 2008

- * Add: Auto updater
- * Add: New menu for settings and merged settings dialogs
- * Add: Check for Renegade executable existence
- * Add: Check for Renegade path on first start
- * Add: Ability to sort WOL server players list
- * Add: Time-left label in WOL server player list
- * Add: Refresh selected GameSpy server

- * Change: Moved to wxWidgets 2.8.9
- * Change: Blocked columns resize (except player name) in WOL server player list
- * Change: The way of how it store GameSpy favorite servers. Even GameSpy master is unavailable, it will still query favorite servers and list if available
- * Change: GameSpy and WOL servers list is now output instantly with sort ability
- * Change: WOL players list is now sort by current in-game rank by default
- * Change: RenList.xrc is no longer needed. It is being merged with RenList.exe
- * Fixed: GameSpy servers list is now decrypted properly
- * Remove: "Settings" buttons are removed

ReadmeRenList 1.0.7 by Adad

* What does it do:

RenList provides the ability to retrieve server list from GameSpy and WOL.

You can also connect to any listed servers by pressing "Connect" or double-clicking the selected server.

>* Usage:

->* WOL:

RenList can list servers from WOL as long as you provide a valid nickname, password and serial to connect.

You may play in any of the servers with 2 clicks; even if they are Direct-Connect protected.

->* WOL Buddy List:

RenList has its own WOL buddy list manager.

Unlike the one from Renegade, this allows an unlimited amount of buddies to be added.

You can also delete, edit and page buddies from the manager.

->* WOL Page ability:

RenList has a nice multi-tab console to send and receive pages from WOL.

Once a page is received, the window will flash to get your attention.

The * at the end of a tab name indicates that you have an unread message from the player.

->* GSA:

RenList can list servers from GameSpy.

You may play in any of the servers by double-clicking the selected server or clicking the "Connect" button.

->* Custom Columns:

RenList provides a way to customize columns to fit your needs including visibility, order and width.

Right click on the column header or from menu: "Options" -> "Columns editor".

The above settings are stored in RenList.xml so you don't have to redo it everytime you start RenList.

>* Note:

RenList developers are not responsible for any actions done by WOL, such as bans.

>* Changelog:
- Read changelog.txt

>* Enjoy RenList!

You can update via auto-updater, download from [Here](#) or attached file.

File Attachments

1) [RenList-1.0.7.zip](#), downloaded 626 times

Subject: Re: RenList 1.0.7
Posted by [Xpert](#) on Sun, 11 May 2014 04:10:13 GMT
[View Forum Message](#) <> [Reply to Message](#)

If you have RenList already, you can go to Help -> Check for Updates, and it will download the latest one.

Subject: Re: RenList 1.0.7
Posted by [Adad](#) on Sun, 11 May 2014 07:44:03 GMT
[View Forum Message](#) <> [Reply to Message](#)

Xpert wrote on Sun, 11 May 2014 12:10 If you have RenList already, you can go to Help -> Check for Updates, and it will download the latest one.
I like your reply.

Subject: Re: RenList 1.0.7
Posted by [Gen_Blacky](#) on Sun, 11 May 2014 18:56:49 GMT
[View Forum Message](#) <> [Reply to Message](#)

Thank you adad

Subject: Re: RenList 1.0.7
Posted by [dubstar](#) on Sun, 11 May 2014 20:29:21 GMT
[View Forum Message](#) <> [Reply to Message](#)

you're a star, thanks mate

Subject: Re: RenList 1.0.7

Posted by [OuTSMoKE](#) on Mon, 12 May 2014 06:17:15 GMT

[View Forum Message](#) <> [Reply to Message](#)

nice, thanks. anyone know if future Renlist builds will support other master lists with added tabs?
Seeing as GSA is closing.

Subject: Re: RenList 1.0.7

Posted by [Xpert](#) on Mon, 12 May 2014 17:07:37 GMT

[View Forum Message](#) <> [Reply to Message](#)

It will juse use the GSA tab.

Subject: Re: RenList 1.0.7

Posted by [iRANian](#) on Mon, 12 May 2014 17:09:17 GMT

[View Forum Message](#) <> [Reply to Message](#)

Small request, could you make the GSA tab the default tab when you open the program or add an option for it? I always use it and I use RenList so much that it would save me a bit of time.

Subject: Re: RenList 1.0.7

Posted by [OuTSMoKE](#) on Tue, 13 May 2014 02:01:18 GMT

[View Forum Message](#) <> [Reply to Message](#)

iRANian wrote on Mon, 12 May 2014 10:09Small request, could you make the GSA tab the default tab when you open the program or add an option for it? I always use it and I use RenList so much that it would save me a bit of time.

Yeah, iRAN can't be bothered with that extra 0.2 seconds it takes to click a tab, he's got work to do!

Subject: Re: RenList 1.0.7

Posted by [Jerad2142](#) on Sun, 18 May 2014 07:54:15 GMT

[View Forum Message](#) <> [Reply to Message](#)

I've had issues with my WOL not tracking me if I use the WOL tab to log into a server (IE, I don't show up as part of server's player count if I use RenList instead of built in Westwood On-Line.

Subject: Re: RenList 1.0.7

Posted by [iRANian](#) on Sun, 18 May 2014 09:32:40 GMT

[View Forum Message](#) <> [Reply to Message](#)

It direct connects you to the server if you use the WOL tab to join.

Subject: Re: RenList 1.0.7

Posted by [Ethenal](#) on Sun, 18 May 2014 15:54:08 GMT

[View Forum Message](#) <> [Reply to Message](#)

Jerad Gray wrote on Sun, 18 May 2014 02:54 I've had issues with my WOL not tracking me if I use the WOL tab to log into a server (IE, I don't show up as part of server's player count if I use RenList instead of built in Westwood On-Line.

As Iran says it just direct connects you, I don't think there's any feature in Renegade to go through an XWIS server with direct connect.

Subject: Re: RenList 1.0.7

Posted by [Jerad2142](#) on Mon, 19 May 2014 01:47:16 GMT

[View Forum Message](#) <> [Reply to Message](#)

Ethenal wrote on Sun, 18 May 2014 09:54 Jerad Gray wrote on Sun, 18 May 2014 02:54 I've had issues with my WOL not tracking me if I use the WOL tab to log into a server (IE, I don't show up as part of server's player count if I use RenList instead of built in Westwood On-Line.

As Iran says it just direct connects you, I don't think there's any feature in Renegade to go through an XWIS server with direct connect.

Lame, but an understandable reason for it not working.

Subject: Re: RenList 1.0.7

Posted by [zunnie](#) on Wed, 09 Jul 2014 20:53:01 GMT

[View Forum Message](#) <> [Reply to Message](#)

RenList down?

Subject: Re: RenList 1.0.7

Posted by [Ethenal](#) on Wed, 09 Jul 2014 23:32:18 GMT

[View Forum Message](#) <> [Reply to Message](#)

Apparently so, seems that more than one person is complaining about that. It's odd, because master-gsa.renlist.n00b.hk still resolves to CnCNet's IP address.

Subject: Re: RenList 1.0.7

Posted by [Gen_Blacky](#) on Thu, 10 Jul 2014 02:09:07 GMT

[View Forum Message](#) <> [Reply to Message](#)

"RenList will be updated to query renmaster.cncnet.org by 1-Jul 4AM GMT. Server owners may use "master-gsa.renlist.n00b.hk" to broadcast to where RenList query information."

Subject: Re: RenList 1.0.7

Posted by [iRANian](#) on Thu, 10 Jul 2014 08:14:39 GMT

[View Forum Message](#) <> [Reply to Message](#)

It's fixed now.

Subject: Re: RenList 1.0.7

Posted by [Adad](#) on Sat, 02 Aug 2014 14:59:23 GMT

[View Forum Message](#) <> [Reply to Message](#)

I need someone who know this bug to setup a test:

http://www.renegadeforums.com/index.php?t=msg&goto=488244&#msg_488244
