

---

Subject: custom pt icons

Posted by [Stallion](#) on Mon, 20 Jan 2014 16:33:25 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

How are they made? I want to make several custom ones for my map. Is there a tutorial?

---

---

Subject: Re: custom pt icons

Posted by [danpaul88](#) on Tue, 21 Jan 2014 10:00:10 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

Create square shaped texture. Save as .dds. Add to purchase settings in LE for the unit it should be used for (use a .tga extension in this dialog, it'll pickup the dds file automatically)

Remember to keep the height & width of the texture as a power of 2 (64x64, 128x128, 256x256 etc)

---