
Subject: Did AI ever use C4?

Posted by [jonwil](#) on Fri, 18 Oct 2013 01:08:24 GMT

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Does anyone know if there is anywhere (in renegade single player, tutorial or otherwise) where AI units will use C4 of any kind?

Subject: Re: Did AI ever use C4?

Posted by [Xpert](#) on Fri, 18 Oct 2013 03:35:05 GMT

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Nope. None of the AI has used C4 as a weapon.

Subject: Re: Did AI ever use C4?

Posted by [NACHO-ARG](#) on Fri, 18 Oct 2013 03:38:57 GMT

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on c&c garden ai the hoty bot can throw you mines

Subject: Re: Did AI ever use C4?

Posted by [Xpert](#) on Fri, 18 Oct 2013 05:23:08 GMT

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That's not from stock renegade though.

Subject: Re: Did AI ever use C4?

Posted by [Jerad2142](#) on Fri, 18 Oct 2013 05:35:26 GMT

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Xpert wrote on Thu, 17 October 2013 23:23 That's not from stock renegade though. Stock Ren functionality which is used in a few mods however, it just uses it like any gun, doesn't aim right but puts down c4 all the same.

Subject: Re: Did AI ever use C4?

Posted by [Gen_Blacky](#) on Fri, 18 Oct 2013 05:40:13 GMT

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im pretty sure somewhere in singleplayer remotes and timers are used why would they make a preset for it unless it was just a stranded for all the weapons.

Subject: Re: Did AI ever use C4?

Posted by [Xpert](#) on Fri, 18 Oct 2013 06:45:16 GMT

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I meant the AI doesn't use it at all in the game. That's what I'm trying to get at. I know the ability and functions are there, they just don't use C4.

Subject: Re: Did AI ever use C4?

Posted by [Jerad2142](#) on Fri, 18 Oct 2013 14:20:38 GMT

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They can correctly use timed c4 and proxy c4, but all types of c4 are dropped at their feet. I've never seen if making the AI use alt fire on remote c4 detonates it however.

Subject: Re: Did AI ever use C4?

Posted by [BAGUETTE](#) on Fri, 18 Oct 2013 16:18:56 GMT

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Iv never seen an AI in single player campaign throw any type of c4

Subject: Re: Did AI ever use C4?

Posted by [Ethenal](#) on Fri, 18 Oct 2013 23:46:42 GMT

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In the first mission an engineer "places" C4 on the wrecked light tank that's blocking the convoy, but I'm pretty sure all they do is play the animation for "putting something down" (i.e. Captain Duncan giving you the ion cannon) and spawn the C4 at his feet. That or they just don't show any C4 object at all and just blow up it up with an engine function. I don't remember.

Subject: Re: Did AI ever use C4?

Posted by [Xpert](#) on Sat, 19 Oct 2013 00:41:04 GMT

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Ethenal wrote on Fri, 18 October 2013 19:46In the first mission an engineer "places" C4 on the wrecked light tank that's blocking the convoy, but I'm pretty sure all they do is play the animation for "putting something down" (i.e. Captain Duncan giving you the ion cannon) and spawn the C4 at his feet. That or they just don't show any C4 object at all and just blow up it up with an engine function. I don't remember.

I remember messing with some scripts for co-op and I think that was just a cinematic script playing for the engineer c4 thing.
