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Subject: UltraAOW Friendly Fire Weekend. Fri 6 - Mon 9 Sept

Posted by [zunnie](#) on Thu, 05 Sep 2013 00:32:08 GMT

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### UltraAOW Friendly Fire Weekend

In the Friendly Fire Weekend you are able to damage friendly units but not buildings or the pedestal.

The following applies:

- If you are teamkilled you are refunded the money for your character (doubled if powerdown)
- If you are teamkilled you are refunded the money for your vehicle if you are inside one (doubled if powerdown) (thanks WhiteDragon for help with this)
- If you are teamkilled your deaths do not increase
- If you teamkill someone your kills do not increase

All other settings are standard UltraAOW Settings as described on the website.

### When?

The Weekend of Friday the 6th of September, till Monday morning the 9th. of September.

(If there is a lot of complaints, we will consider ending the event early)

### TT 4.0 Update is Required

The Tiberian Technologies Update 4.0 for Renegade is required to play on the server.

You can download it on their official website if you do not already have it.

It adds lots of extra's, anti-cheat and a ingame automatic map-downloader, awesome stuff!

### Active Server Plugins

Of course the server will run our own mpf\_newmaps.dll plugin which adds additional functionality to the server such as Veterancy and Special Crates & Power-ups.

Other plugins running on the server are for example the Team Donate and Swap to balance teams manually.

For a full list of modifications and adjustments please visit our Website. (changelog)

### Recent Maps

Project Westwood is still on-going and we are finalizing the maps one by one slowly.

Currently in rotation are MPF\_Canyon, MPF\_Hourglass(&Flying), MPF\_Islands, MPF\_Volcano, MPF\_Walls\_Flying and MPF\_Under.

### Maprotation

MPF\_Canyon Tiberium\_Temple Delta DomesV2

MPF\_Under SiloWars Dockside GlacierTS

MetroTS MPF\_Walls\_Flying AlpineNight Blaat

The\_Pathe Bridge\_Control Deth\_River Whoreglass

Urban\_Rush RiverValley Nova High\_Altitude

Ridge Temple MPF\_Hourglass\_Fly SnowLol

SeasideSunset MPF\_Mesa GreatUnder Big\_Walls  
Wasteland Permafrost MPF\_Islands High\_Noon\_21  
HillBilly Hourglass\_Flying The\_Moon Complex\_SB  
Crevasse Quick\_Draw Winter\_Field Forgotten\_Town  
BunkersTS Cairo Fjords BasinTS  
Night0X Tropical2 City3 Tib\_Field  
Siege Terrace SeasideCanyon GreatWall  
Detroit Forest\_Falls TiberiumRedux Pacific  
Dawn\_Raid DOM\_Tutorial Hangmans\_Canyon City2Fly  
Bio River\_Canyon Uphill DesertTunnels  
Country\_Side Creekdale\_Fly Mars Hon\_Dom  
Mediterranean Air TheCanyon Dusk  
[Last\_Stand] MPF\_Canyon Tobruk Ocean\_View  
Woodland Lunar\_Landing Esco\_Island Sidewinder  
Arid Tib\_Pit\_3

Mappack is Available

You could download our Mappack before joining the server. This ensures you have all the maps already.

Then you will not experience any ingame download dialogs which may take long if you have a slow(er) connection.

All you do is click Next, Next, wait for it to install the maps and then you're done and ready to join.

TeamSpeak3

Make sure to join us all on teamspeak3 as well. If you do not have teamspeak you can download it from here. <http://www.teamspeak.com/?page=teamspeak3>

Our teamspeak address is: [ts.ultraaow.com](http://ts.ultraaow.com)

Thanks

Please feel free to spread this news around a bit to attract more people and let's see if we can have some funz.

//Greetz the MPF UltraAOW Team

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