Subject: Singleplayer 4.0 script BUG
Posted by Alex[] on Tue, 13 Aug 2013 15:27:11 GMT
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Hello i have a annoying bug in singleplayer at mission 8.
After hotwire gets the sam sites and she need to climb in helicopter at half of rope gets a bit stuck and fell. After if that i continue i will loose mission because i don't know how she will get killed.

Please solve this problem i can't pass this mission due that.

Subject: Re: Singleplayer 4.0 script BUG
Posted by StealthEye on Tue, 13 Aug 2013 17:52:19 GMT
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Can you post a save game from just before that happens? Savegames are stored in My Documents\Renegade\Client\save

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Subject: Re: Singleplayer 4.0 script BUG
Posted by Alex[] on Tue, 13 Aug 2013 20:33:11 GMT
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I started the mission again and same thing i tried about 10 times

```
File Attachments
1) quicksaveB.sav, downloaded 165 times
```

Subject: Re: Singleplayer 4.0 script BUG
Posted by YesNoMayb on Thu, 15 Aug 2013 01:46:01 GMT
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This same thing happened to me a couple weeks ago as I was trying to beat the single player for the first time. My internet went out for a couple days due to a storm and there was nothing to do. I never got around to finishing it because I was so hooked to the MP years ago.

Subject: Re: Singleplayer 4.0 script BUG
Posted by Alex[] on Fri, 16 Aug 2013 11:01:56 GMT
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So this will be fixed?

Subject: Re: Singleplayer 4.0 script BUG
Posted by StealthEye on Fri, 16 Aug 2013 16:41:23 GMT
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Haven't had a chance to look at it yet, sorry.

Subject: Re: Singleplayer 4.0 script BUG
Posted by Alex[] on Sun, 18 Aug 2013 17:40:23 GMT
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Ok hope it will get fixed.

Subject: Re: Singleplayer 4.0 script BUG
Posted by StealthEye on Sun, 25 Aug 2013 01:47:36 GMT
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I know the cause and will fix this. For now, you can work around it by playing the mission without saves until the point where hotwire is picked up (kill yourself, then "restart mission", and don't save or load until hotwire is safe).

Subject: Re: Singleplayer 4.0 script BUG
Posted by jonwil on Sun, 25 Aug 2013 13:36:09 GMT
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ok, I have just added a fix for this issue.
With that save game, I can load it and then all the people climb the rope into the helicopter and the "protect team mates" mission completes.
No I dont know when a build with the fix will be released

Subject: Re: Singleplayer 4.0 script BUG
Posted by Alex[] on Tue, 27 Aug 2013 21:39:29 GMT
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Alex2011 wrote on Sun, 18 August 2013 10:40Ok hope it will get fixed.
This works but you lost all weapons and extra health armour data links ... etc from previous missions can i set them back ?:S

Subject: Re: Singleplayer 4.0 script BUG
Posted by StealthEye on Wed, 28 Aug 2013 18:15:03 GMT
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Use this save game, it's a continuation from your save game just a few moments after the evac.

File Attachments
1) savegame13.sav, downloaded 162 times

Subject: Re: Singleplayer 4.0 script BUG
Posted by Alex[] on Fri, 30 Aug 2013 02:09:47 GMT
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StealthEye wrote on Wed, 28 August 2013 11:15Use this save game, it's a continuation from your save game just a few moments after the evac.

Thank you