
Subject: I was just wondering
Posted by [roszek](#) on Sun, 23 Jun 2013 16:51:41 GMT
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1) [ttd.png](#), downloaded 472 times

Subject: Re: I was just wondering
Posted by [danpaul88](#) on Sun, 23 Jun 2013 19:45:27 GMT
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Why would you want to launch the game just to close it and open RenList when you can just use RenList in the first place?

Subject: Re: I was just wondering
Posted by [Omar007](#) on Sun, 23 Jun 2013 20:08:26 GMT
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He means he wants the list that RenList shows under the GSA tab to also showed ingame when you press GSA

Or that is what I assume anyway

Subject: Re: I was just wondering
Posted by [ehhh](#) on Sun, 23 Jun 2013 20:14:13 GMT
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or something similiar ofc

when wol goes down, some people are just clueless, perhaps rename it or something

Subject: Re: I was just wondering
Posted by [roszek](#) on Sun, 23 Jun 2013 20:51:42 GMT
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Omar007 wrote on Sun, 23 June 2013 13:08He means he wants the list that RenList shows under the GSA tab to also showed ingame when you press GSA

Or that is what I assume anyway

Yeah a list of gamespy servers like when you click on the westwood online you get the xwis servers. I think that would make things easier for new players or those who don't understand renlist; when xwis drops player counts drop.

Subject: Re: I was just wondering
Posted by [iRANian](#) on Sun, 23 Jun 2013 21:32:39 GMT
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should do the same thing with the WOL button, considering how garbage XWIS is

Subject: Re: I was just wondering
Posted by [zunnie](#) on Sun, 23 Jun 2013 22:04:18 GMT
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There is nothing wrong with XWIS itself. It's the asswipes that attack it.

Subject: Re: I was just wondering
Posted by [ehhh](#) on Sun, 23 Jun 2013 22:31:44 GMT
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Subject: Re: I was just wondering
Posted by [saberhawk](#) on Sun, 23 Jun 2013 22:32:05 GMT
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zunnie wrote on Sun, 23 June 2013 15:04 There is nothing wrong with XWIS itself. It's the asswipes that attack it.

Nothing wrong with returning error conditions (such as incorrect password) as success and stuffing the actual error into a "MOTD" that is only shown once and returning a blank server list while making it difficult to actually correct the error as a user.

Subject: Re: I was just wondering
Posted by [Lazy5686](#) on Mon, 24 Jun 2013 01:12:12 GMT
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I remember that in order to register on XWIS years ago I had to look through a few forums before I found out you just typed in a name and an 8 character password.

Is that even still the case?

Anyways, it would be nice if clicking multiplayer brought up a window explaining the differences between XWIS/WOL and GameSpy including instructions on how to play with each.

Subject: Re: I was just wondering
Posted by [ehhh](#) on Mon, 24 Jun 2013 01:33:47 GMT
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nope, you have to register an account then register your serial on the xwis website now, something hardly anyone knows.

Subject: Re: I was just wondering
Posted by [liquidv2](#) on Mon, 24 Jun 2013 02:18:58 GMT
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that's absolutely true
it doesn't explain it anywhere, and it basically blew the chance that anyone new would come to Renegade
why on earth would someone seek that website out at random and know to register their serials on there to play online? it's terrible

Subject: Re: I was just wondering
Posted by [roszek](#) on Mon, 24 Jun 2013 02:45:04 GMT
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It does now, if u click new account the tt devs (I think) set it so it tells you to go to xwis site and register.

Subject: Re: I was just wondering
Posted by [ehhh](#) on Mon, 24 Jun 2013 11:30:44 GMT
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yup players are going to click a link that hadn't work for the past few years, oh yeah

Subject: Re: I was just wondering
Posted by [Ethenal](#) on Mon, 24 Jun 2013 15:47:59 GMT
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saberhawk wrote on Sun, 23 June 2013 17:32zunnie wrote on Sun, 23 June 2013 15:04There is nothing wrong with XWIS itself. It's the asswipes that attack it.

Nothing wrong with returning error conditions (such as incorrect password) as success and stuffing the actual error into a "MOTD" that is only shown once and returning a blank server list while making it difficult to actually correct the error as a user.
lol, thank you

Subject: Re: I was just wondering
Posted by [roszek](#) on Tue, 25 Jun 2013 03:48:06 GMT

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I was simply asking the devs a question didn't really need the troll bs started iran with your sardonic statement but whatever; not sure why I thought I could post here and expect some normality.

Subject: Re: I was just wondering
Posted by [iRANian](#) on Tue, 25 Jun 2013 07:09:42 GMT
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Was just making a funny, but true statement.

I'm sorry I hurt your feelings so badly over it.

lol

Subject: Re: I was just wondering
Posted by [danpaul88](#) on Tue, 25 Jun 2013 07:44:29 GMT
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liquidv2 wrote on Mon, 24 June 2013 03:18that's absolutely true
it doesn't explain it anywhere, and it basically blew the chance that anyone new would come to Renegade
why on earth would someone seek that website out at random and know to register their serials on there to play online? it's terrible

Even I don't know how you're supposed to register it and I've been on these forums for 10 years. I gave up using XWIS when they added that stupid requirement, just makes things needlessly complicated for no good reason.

Subject: Re: I was just wondering
Posted by [iRANian](#) on Tue, 25 Jun 2013 08:47:21 GMT
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The interface used for registering doesn't look legit at all, basically looks like it came out of 1995 and the name of the actual community is 'strike-team.net'

lol

Subject: Re: I was just wondering
Posted by [Hypnos](#) on Sun, 14 Jul 2013 16:18:49 GMT
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I've been asked countless times how to set up an account but I can't get my pretty little Scottish head around it.

Subject: Re: I was just wondering
Posted by [ehhh](#) on Sun, 14 Jul 2013 16:42:56 GMT
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i suppose it would be difficult for the likes of you

Subject: Re: I was just wondering
Posted by [EvilWhiteDragon](#) on Mon, 15 Jul 2013 11:36:27 GMT
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In TT we've changed it so that it links to the actual registration process, but people who don't have TT will probably don't have a clue on how to register/change their password.
