Subject: CY and Radar
Posted by trunkskgb on Mon, 15 Apr 2013 18:57:50 GMT
View Forum Message <> Reply to Message

Upon merging these two buildings into RenX with the other standard buildings, it appears that when testing these out in game, the interiors are missing and I've been told those interiors are called "interior meshes".

My questions are, is there a file out there with these buildings intact from RenX to Level Edit to testing out in game?

Also, if I had to fix them up, how would I go about this.

PS: Please keep in mind I'm still new to the whole map making process, and this is just one of two things left I need to do before I release my map.

Subject: Re: CY and Radar
Posted by Gen_Blacky on Mon, 15 Apr 2013 23:10:29 GMT
View Forum Message <> Reply to Message

http://renhelp.laeubi.de/tutorial-buildings.html