Subject: Help? What is my probem?

Posted by Captkurt on Sun, 09 Mar 2003 19:47:04 GMT

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I made my own building in RenX, loaded it into level edit as an Aggregates, did the animations, so when it got destroyed. etc... It all looks good in the W3d Viewer, even seems to work in the level edit, I can make, move or what ever else you do with Aggregates, I can do all of this, in Level Edit. it seems to be fine. But when I compile it to game, whether it is .mix or pkg. Renegade starts loading my map, and then about halve way or so, it kicks me out to my desktop. Does any one know what may be causing this? Do I need to make the building controller, and tile all in a TEMP format? Or what. So far I did not use or make any of it with TEMPS. Any help at all would be greatly appreciated. Thank you.

Subject: Help? What is my probem?

Posted by Halo38 on Mon, 10 Mar 2003 01:48:13 GMT

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start from scratch again and it should work

sorry not my field try neosaber he is good at building animations

Subject: Help? What is my probem?

Posted by Majiin Vegeta on Mon, 10 Mar 2003 02:52:13 GMT

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i made a map..exoprted it..then saved as a .lvl and exorted to a .pkg

loaded it up a CTD aswell i think its just renegade being gay

Subject: Help? What is my probem?

Posted by Captkurt on Mon, 10 Mar 2003 04:10:22 GMT

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"Halo38"start from scratch again and it should work

sorry not my field try neosaber he is good at building animations

hay thanks for all that replyed. I found my problem. cant say exactly what it was, but do know that after I re-installed the level edit program. it all workes, I can now aim at my building and it all shows up. and the animations all work too. thanks again.

Subject: Help? What is my probem?

## Posted by Halo38 on Mon, 10 Mar 2003 04:18:15 GMT

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Captkurt01Halo38start from scratch again and it should work

sorry not my field try neosaber he is good at building animations

hay thanks for all that replyed. I found my problem. cant say exactly what it was, but do know that after I re-installed the level edit program. it all workes, I can now aim at my building and it all shows up. and the animations all work too. thanks again.

GJ