Subject: UltraAOW.com Snipers 4.0
Posted by zunnie on Fri, 28 Dec 2012 20:27:24 GMT

View Forum Message <> Reply to Message

Snipers server by MPF
XWIS Nickname = Snipers
Title = UltraAOW.com Snipers 4.0
Ranking Statistics: http://www.ultraaow.com/ranks/Snipers/
Forums: http://multiplayerforums.com/index.php?/forum/53-ren-snipers-40/

General Information
I have been working on a Snipers only plugin the last week.
IRC: irc.ultraaow.com / irc.multiplayerforums.com #MPF-Snipers
Vehicles, Purchase Terminals and Powerups are disabled.

Commands
When you join the server you can type:
!sniper to change class to a $500 sniper.
!ramjet to change class to a $1000 sniper.
You can only execute these commands if you are at full hp. The server will remember your choice.

Maprotation
This server will run only new deathmatch style maps to snipe on. Not westwood or mission maps.
Rotation is as follows:
Quote:"Snipers",
"Yodeller",
"TheCanyon",
"Antarctica",
"Area51",
"Beach",
"CarnageClub",
"Christmas",
"Clan420z",
"CrashSite",
"Crevasse",
"Death_Village",
"Cambodia",
"Conyard",
"Duel_Arena",
"Gobi",
"Hon_DM",
"LittleHillRumble2",
"Militia",
"Mineshaft",
"Node_War",
"Pillars",
"Sand",
"WasteFacility",

"Wilderness"

Changelog:
==
LIVE - Current version: RC1.40.0002 - Last Update: 12.28.2012 @ 09.12PM
- Disable visceroids from spawning when you kill a harvester
- Add ssgm option to set the mod last update date/time
- Add ssgm option to disable !support command on certain maps
- Disable PT's and scripts that can be used to enable purchasing of powerups or characters
- Prevent players from entering vehicles completely
- Powerups that are not a Health or Armor powerup are destroyed immediately
==

==
LIVE - Current version: RC1.40.0001 - Last Update: 12.23.2012 @ 01.48AM
- Servers first launch, expect bugs
- !sniper command changes to a $500 sniper and remembers your choice
- !ramjet command changes to a $1000 sniper and remembers your choice
- Players can only change class when they have not taken damage
- Apply unlimited ammo on weapons
- Apply no-reload on weapons
==

Subject: Re: UltraAOW.com Snipers 4.0
Posted by Mauler on Fri, 28 Dec 2012 20:47:01 GMT
View Forum Message <> Reply to Message

Thats some big text

Subject: Re: UltraAOW.com Snipers 4.0
Posted by Generalcamo on Fri, 28 Dec 2012 22:59:20 GMT
View Forum Message <> Reply to Message

Sand and Gobi are Westwood maps. Please remove them.

Subject: Re: UltraAOW.com Snipers 4.0
Posted by Mauler on Fri, 28 Dec 2012 23:19:53 GMT
View Forum Message <> Reply to Message

Not officially, and why remove em?

Subject: Re: UltraAOW.com Snipers 4.0
Posted by zunnie on Sat, 29 Dec 2012 00:18:39 GMT
View Forum Message <> Reply to Message

No. They are not westwood maps. They were 'finished' by aircraftkiller.

Subject: Re: UltraAOW.com Snipers 4.0
Posted by Good-One-Driver on Sat, 29 Dec 2012 11:35:38 GMT
View Forum Message <> Reply to Message

generalcamo wrote on Fri, 28 December 2012 15:59Sand and Gobi are Westwood maps. Please remove them.

lol you prove your self to be a bigger retard by every post you make.

Subject: Re: UltraAOW.com Snipers 4.0
Posted by Ethenal on Sat, 29 Dec 2012 19:08:56 GMT
View Forum Message <> Reply to Message

Good-One-Driver wrote on Sat, 29 December 2012 05:35generalcamo wrote on Fri, 28 December 2012 15:59Sand and Gobi are Westwood maps. Please remove them.

lol you prove your self to be a bigger retard by every post you make.
yeah because YOU'RE not a fucking IDIOT or anything

cool stuff zunnie, I look forward to trying it out!