
Subject: Applying Texture onto a map
Posted by [Good-One-Driver](#) on Mon, 24 Dec 2012 07:55:08 GMT
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anyone have a good tutorial or any advice about applying texture to a map, I want to apply grass and cliffs.

Subject: Re: Applying Texture onto a map
Posted by [zunnie](#) on Mon, 24 Dec 2012 09:17:58 GMT
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The tut i made is for 3DS Max 8:
http://www.tiberiumcrystalwar.com/tcw-sdk/sdk_3ds8_alpha_blending.html

I dont have one for RenX

Subject: Re: Applying Texture onto a map
Posted by [Good-One-Driver](#) on Thu, 27 Dec 2012 10:17:28 GMT
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thanks zunnie

Subject: Re: Applying Texture onto a map
Posted by [zunnie](#) on Thu, 27 Dec 2012 10:54:21 GMT
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No probs, i just wonder if you found it useful or not, is it clear enough the video?

Subject: Re: Applying Texture onto a map
Posted by [Good-One-Driver](#) on Thu, 27 Dec 2012 20:51:25 GMT
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yeah I use renx but its pretty close and yes its very clear.

Subject: Re: Applying Texture onto a map
Posted by [iRANian](#) on Wed, 02 Jan 2013 14:42:05 GMT
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maybe you can find a tutorial on the site where you publish all your gay cheats

Subject: Re: Applying Texture onto a map
Posted by [ehhh](#) on Wed, 02 Jan 2013 18:43:43 GMT
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i didn't find his cheats gay ;[
