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Subject: [Map] C&C\_Bridge\_Control  
Posted by [zunnie](#) on Thu, 06 Dec 2012 22:53:37 GMT  
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Download Map

A cool map ported from Tiberium Crystal War.

This map only has a Weapons Factory, Barracks and a Airstrip, Hand of Nod which have to be destroyed.

There are also 2 Tiberium Silo's on each side but they do not have to be destroyed to win the game.

The silo's can be repaired back to full health and will then give the team that repaired it credits every second.

Trees by Blazea58.

Crane by ImperialKaskins.

Ruins by HunterSeeker.

Have fun!

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Subject: Re: [Map] C&C\_Bridge\_Control  
Posted by [Good-One-Driver](#) on Fri, 07 Dec 2012 07:25:02 GMT  
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Nice map but your advertising alittle to much...

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Subject: Re: [Map] C&C\_Bridge\_Control  
Posted by [zunnie](#) on Sun, 09 Dec 2012 22:06:29 GMT  
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Just played a few games with 30+  
Was great, map kicks butt more than i expected.

I only made one slight error: The Nod Turret is unteamed :/ Oops.

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