## Subject: Tiberium Crystal War Dev Night: 11/17/2012 @ 06:00PM NL Posted by zunnie on Sat, 10 Nov 2012 15:12:13 GMT

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Intro

Welcome Commanders,

this upcoming Saturday we will hold a Dev Night where you can play and talk together with the Developers and Testers of Tiberium Crystal War.

Most of our Developers and Official Testers will be present during this event and we hope to see new players ingame having a good time.

Times

When will all this great happen?: Saturday 17th of November @6PM Amsterdam Time (UTC+1) Saturday 17th of November @12PM New York Time (UTC-5) Saturday 17th of November @5PM London Time (UTC) Saturday 17th of November @9PM Moscow Time (UTC+4) Sunday 18th of November @4AM Sydney Time (UTC+11)

New to Tiberium Crystal War?

You can download it on our official homepage at tiberiumcrystalwar.com and pick a mirror closest to your location at 100Mbps speeds.

Manual

We have a quite extended online manual available with every aspect of Tiberium Crystal War explained.

Maybe also read through our 'noob guide' to learn some of the basics.

Thanks

Thanks for reading this and potentially joining our games. Please feel free to spread this feature news on your clan- and or game-forums and websites.

Greetz Tiberium Crystal War Development Team

http://www.tiberiumcrystalwar.com

Subject: Re: Tiberium Crystal War Dev Night: 11/17/2012 @ 06:00PM NL Posted by zunnie on Tue, 13 Nov 2012 13:17:58 GMT View Forum Message <> Reply to Message

Is anyone planning to come? I hope to see like 20 or so people ingame, that would be nice No.

Subject: Re: Tiberium Crystal War Dev Night: 11/17/2012 @ 06:00PM NL Posted by roszek on Wed, 14 Nov 2012 01:37:36 GMT View Forum Message <> Reply to Message

I should be able to make it; guess I'll have to read the noob guide.

Subject: Re: Tiberium Crystal War Dev Night: 11/17/2012 @ 06:00PM NL Posted by sla.ro(master) on Wed, 14 Nov 2012 08:21:56 GMT View Forum Message <> Reply to Message

Aircraftkiller wrote on Wed, 14 November 2012 03:02No.

I totally agree with you.