Subject: Range of Vision
Posted by PGPG on Wed, 29 Aug 2012 16:17:13 GMT
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Hey Renegadeforums....
I am planning on a huge terrain, but the range of vision in renegade is too short. Is it possible to make it bigger?
Yours, PGPG

Subject: Re: Range of Vision
Posted by Omar007 on Wed, 29 Aug 2012 16:19:32 GMT
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Yes it is possible. Just hex edit the Game.exe

Address:
2DBC0E - 2DBC11

8 (hex) digits: 00 00 96 43 = 300.00.
Note: hex type is little endian.

Or atleast that is what is was before TT
Never checked if it has changed since (if game.exe has even been touched).

Subject: Re: Range of Vision
Posted by Gen_Blacky on Thu, 30 Aug 2012 13:53:06 GMT
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you can set it in TT.ini now.

Subject: Re: Range of Vision
Posted by Omar007 on Thu, 30 Aug 2012 15:37:40 GMT
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Gen_Blacky wrote on Thu, 30 August 2012 15:53you can set it in TT.ini now.
Ok nice

When I have some time I might look into the new way of modding that comes with TT

Subject: Re: Range of Vision
Posted by Distrbd21 on Sat, 01 Sep 2012 23:22:44 GMT
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Do you need some help with your mod or w/e?