
Subject: Building models blocked; no exceptions?
Posted by [DutchNeon](#) on Fri, 17 Aug 2012 22:18:42 GMT
[View Forum Message](#) <> [Reply to Message](#)

Edit: Found out servers have an exception list hur dur. Ignore my topic

Reinstalled Ren, found my old Ob model (alters it into the Single Player one) but it seems to be blocked by the anti cheat. All building models blocked or can exceptions be made?

Old picture from 2009:

Model attached to this post.

File Attachments

1) [MNObl_Ag_1.W3D](#), downloaded 252 times

Subject: Re: Building models blocked; no exceptions?
Posted by [Troll King](#) on Mon, 20 Aug 2012 12:09:53 GMT

[View Forum Message](#) <> [Reply to Message](#)

Sometimes I facepalm when people are trying to modify certain .W3D files and how many times topic have been made about this. It can only be allowed if the server owner made a hash for that particular .W3D file and there is a good reason why modified models are being blocked. You could make the walls transparent and look through them. That would be an easy wallhack..

Subject: Re: Building models blocked; no exceptions?
Posted by [Ethenal](#) on Mon, 20 Aug 2012 14:31:04 GMT
[View Forum Message](#) <> [Reply to Message](#)

DutchNeon wrote on Fri, 17 August 2012 17:18Edit: Found out servers have an exception list hur dur. Ignore my topic

Subject: Re: Building models blocked; no exceptions?
Posted by [iRANian](#) on Mon, 20 Aug 2012 15:16:57 GMT
[View Forum Message](#) <> [Reply to Message](#)

I remember using this Obelisk years ago it's really great.
