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Subject: FUN AND FUNNY TRICK

Posted by [Anonymous](#) on Thu, 02 Jan 2003 19:03:00 GMT

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be either gdi/nod get an apc and a hotiwre/engi/tech and put like 8 timed c4's on an apc and drive the apc into an enemy tank wait for the c4 to explode and itll hurt the tank 400 points i took out a mammy and only lost half of the life of apc (ur apc doesnt get damaged from your c4's) the mammy did the damage

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Subject: FUN AND FUNNY TRICK

Posted by [Anonymous](#) on Thu, 02 Jan 2003 19:22:00 GMT

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putting whether timed c4s or Remote C4s on the front of an APC and ram the enemy... you have exactly 30 secs!!If you can do it...

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Subject: FUN AND FUNNY TRICK

Posted by [Anonymous](#) on Fri, 03 Jan 2003 13:28:00 GMT

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i do it with 10 proxys, they seem to look like they have dissapeared after a certian distance, but they r still there.

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Subject: FUN AND FUNNY TRICK

Posted by [Anonymous](#) on Fri, 03 Jan 2003 14:06:00 GMT

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Getting a team mate to put remote c4 or proximity mines on you, when you are SBH is fun! Run up to an enemy and boom! (If you use remote, make sure the person who put in you is watching so they can detonate it)

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Subject: FUN AND FUNNY TRICK

Posted by [Anonymous](#) on Fri, 03 Jan 2003 14:31:00 GMT

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You can't use this trick (well you can if you want to lose the APC ) with remotes [Edit: your own] or when you hop out, the APC will be neutral and be damaged/destroyed. I use Proxy Mines too. You have to work too hard with timed c4 to get the timing right.

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Subject: FUN AND FUNNY TRICK

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Posted by [Anonymous](#) on Fri, 03 Jan 2003 15:51:00 GMT

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But you can only place at the maximum of 30 Explosive Charges(Weapon Group#9)...

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Subject: FUN AND FUNNY TRICK

Posted by [Anonymous](#) on Fri, 03 Jan 2003 21:20:00 GMT

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u would have like 5 seconds left on the timed c4 if u put on 8. remember u can't pick when to start the time!

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Subject: FUN AND FUNNY TRICK

Posted by [Anonymous](#) on Sat, 04 Jan 2003 10:12:00 GMT

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quote:Originally posted by LazrClawz:You can't use this trick (well you can if you want to lose the APC ) with remotes [Edit: your own] or when you hop out, the APC will be neutral and be damaged/destroyed. I use Proxy Mines too. You have to work too hard with timed c4 to get the timing right.u can use it and keep apc put them on get in and run into an enemy tank keep moving into it so it cant turn and ur apc is in contact and they explode they wont hurt your apc if you stay in so use timed this trick works best during rushes i killed of a mammy with full life/armor

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