
Subject: Shoot the MCT

Posted by [Anonymous](#) on Mon, 30 Dec 2002 08:59:00 GMT

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Shoot the MCT. Seems obvious, doesn't it? Well, this fact seems to elude people when they're pounding on a building in a tank. It's very easy to shoot inside at the MCT, especially at refineries by the busy back door. Usually a person will be standing there repairing or purchasing something, unwittingly keeping the door open, allowing you to do more damage. Also, you may be able to fry a few techs or hotwires. I've had this work on quite a few buildings: Nod/GDI Refinery, GDI Weapons Factory, Nod Airstrip (kinda) and even the Hand of Nod in one case (I was in an Orca). Remember, the next time Nod is barely holding out at their refinery and you need that extra little edge, position your tank so you can hit the MCT.

Subject: Shoot the MCT

Posted by [Anonymous](#) on Mon, 30 Dec 2002 14:49:00 GMT

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That's the only place I'll ever shoot at (unless it's unaccessible then I'll shoot somewhere else) But usually I'll drive up to the door and blast at the MCT or I'll just shoot from the outside where it's located.....seems to do about 25% more damage!

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Posted by [Anonymous](#) on Wed, 01 Jan 2003 00:03:00 GMT

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btw: damage is 4 times higher at MCT's.

Subject: Shoot the MCT

Posted by [Anonymous](#) on Tue, 07 Jan 2003 14:48:00 GMT

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lol

Subject: Shoot the MCT

Posted by [Anonymous](#) on Tue, 07 Jan 2003 15:39:00 GMT

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Shooting the MCT with a tank does not garnish any extra damage... you only seem to get more damage because you are probably killing or giving splash damage to the engineer/tech/or hotwire*(s) inside repairing the MCT... when they back away or get refills they will obviously stop repairing and make it seem like you're doing more damage....

Subject: Shoot the MCT

Posted by [Anonymous](#) on Fri, 24 Jan 2003 10:34:00 GMT

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even so... I love taking a light tank to the door of the agt, and shoot right at the MCT. Poor, poor engies.

Subject: Shoot the MCT

Posted by [Anonymous](#) on Fri, 24 Jan 2003 11:45:00 GMT

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poor, poor you when a mammy or two come up right behind you, holding you to the wall...

Subject: Shoot the MCT

Posted by [Anonymous](#) on Fri, 24 Jan 2003 12:13:00 GMT

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yea... for once i have to agree with her

Subject: Shoot the MCT

Posted by [Anonymous](#) on Sat, 25 Jan 2003 00:19:00 GMT

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Don't forget you can do it with PPTank shells, rockets grenades do not do extra damage to MCT.

Subject: Shoot the MCT

Posted by [Anonymous](#) on Mon, 10 Feb 2003 11:30:00 GMT

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bah. ill make a tank that shoots C4 then.
