
Subject: Nod Harvester on Under
Posted by [iRANian](#) on Wed, 18 Jul 2012 09:29:42 GMT
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On under the Nod Harvester seems to get stuck ramming one of the rocks the whole time. This modified C&C_Under fixes it but it breaks the maps for clients so only include it with the server files.

https://dl.dropbox.com/u/21865790/C%26C_Under.mix

Subject: Re: Nod Harvester on Under
Posted by [jonwil](#) on Wed, 18 Jul 2012 10:49:38 GMT
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Can you confirm whether this issue happens in stock or whether its new to 4.0?

Subject: Re: Nod Harvester on Under
Posted by [iRANian](#) on Wed, 18 Jul 2012 12:01:39 GMT
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It doesn't happen on stock, I saw it happen multiple times yesterday when playing on Jelly lol.
