
Subject: worst weapon?

Posted by [Anonymous](#) on Mon, 23 Dec 2002 06:13:00 GMT

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I know we've had worst unit and stuff - but what according to u is the worst weapon? i'm thinking stealth soldier rifle - its soo lame, i sometimes change to pistol, but i guess its better against tanks i guess. Most of the time if im stealth im on a base raiding mission and i never fire - maybe thats why its so lame. It does a decent amount of damage on a head hit tho... maybe the sydney gun...

Subject: worst weapon?

Posted by [Anonymous](#) on Mon, 23 Dec 2002 06:43:00 GMT

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no i think that the stealth soldier rifle is good for headshots and for tanks destroying...the best weapon is the machinegun of the officer. you can kill all infantry units fast but for tanks is the best flamer and lovely C4 =>serz the hero

Subject: worst weapon?

Posted by [Anonymous](#) on Mon, 23 Dec 2002 09:14:00 GMT

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the sydney gun is probably the least effective weapon, at least against tanks. there more of an annoyance than anything.

Subject: worst weapon?

Posted by [Anonymous](#) on Mon, 23 Dec 2002 11:15:00 GMT

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I hate the Grenade thrower. Never found a decent use for it!

Subject: worst weapon?

Posted by [Anonymous](#) on Mon, 23 Dec 2002 14:59:00 GMT

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quote:Originally posted by lukazan:I hate the Grenade thrower. Never found a decent use for it!The grenade thrower is pretty useful once you work out how to use it. Use it against the harvey.

Subject: worst weapon?

Posted by [Anonymous](#) on Mon, 23 Dec 2002 15:08:00 GMT

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there is no worst weapon if u know how to use them

Subject: worst weapon?

Posted by [Anonymous](#) on Mon, 23 Dec 2002 15:32:00 GMT

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quote:Originally posted by Nidy344366665742:there is no worst weapon if u know how to use them agreed

Subject: worst weapon?

Posted by [Anonymous](#) on Mon, 23 Dec 2002 16:15:00 GMT

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Errr...this topic makes no sence. The worst unit is decided by its weapon.And yes, there ARE worse weapons, as in less powerful. Compare a railgun and a auto rifle. A railgun can kill buildings, vehicles, and infantry much faster, therefore an auto rifle is worse than a railgun.

Subject: worst weapon?

Posted by [Anonymous](#) on Mon, 23 Dec 2002 16:18:00 GMT

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quote:Originally posted by ArmorAce...:Errr...this topic makes no sence. The worst unit is decided by its weapon.And yes, there ARE worse weapons, as in less powerful. Compare a railgun and a auto rifle. A railgun can kill buildings, vehicles, and infantry much faster, therefore an auto rifle is worse than a railgun.Depends on the aim from the player.

Subject: worst weapon?

Posted by [Anonymous](#) on Mon, 23 Dec 2002 16:24:00 GMT

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Doesnt take much aim to hit a tank and a structure.....I hope.

Subject: worst weapon?

Posted by [Anonymous](#) on Mon, 23 Dec 2002 16:57:00 GMT

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I am with armor on this. The unit I choose the least is probably the GDI or Nod officer.

Subject: worst weapon?

Posted by [Anonymous](#) on Mon, 30 Dec 2002 01:03:00 GMT

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I still think cheap sydney is lame- sure splash and chemical damage. But consider the bullets are bright shiny green and fly at you at the speed of a mammy. You dont exactly have to be neo to dodge it. Infact the only thing unable to dodge is probably a mammy, and considering its armor and auto rofles cheap anti armor performanceeverything is effective against a hummer- a sniper does 30 damage to a hummvee!Ok maybe the topic would be easier to understand if i said least cost-effective unitThen maybe sakura - i am a cheap sniper. I can only hit stationary or infantry moving directly towards me. And for bot of these targets headhits are not too difficult, so why pay the extra 500 bucks?Maybe mobius - i dont really like him either- lasr chaingun or even stealth is better. its too risky paying 1000 and then chargin into a tankfield with snipers and hoping to get your money back..... Its range sucks as well.U know the laser chaingun isnt actually as damaging to tanks as the rocket launcher officer. But it is easier to use.....hmmmmmmmm

Subject: worst weapon?

Posted by [Anonymous](#) on Wed, 08 Jan 2003 23:06:00 GMT

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quote: I hate the Grenade thrower. Never found a decent use for it! If you use this weapon in a rush against a building it will help you to point up early on in the game..... and allow you to get some much needed credits..... you can also use this weapon to take out an entire building (in correlation with the timed c4 of course)..... this unit is best used on canyon and Volcano....Every weapon has it's purpose.... but by far the most useless weapon is the gun that is equipped with the sydney unit..... at 250 ammo it quickly uses up it's reloads and is only useful in an early rush against free infantry..... it is good at clearing out pesky minigunners, flametroopers, and shotgunners..... on the level with NOD the chem trooper (which costs the same as a sydney) can take out an entire building with it's gun alone..... where as the sydney unit can hardly take off 4 bars of health from a building.....

Subject: worst weapon?

Posted by [Anonymous](#) on Thu, 09 Jan 2003 10:58:00 GMT

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I like the Grenade Launcher!! It does a decent amount of damage, and by shooting the floor in front of your enemy, you get nice splash damage! And a headshot with a grenade (its easy when they stand still) will either kill or severely wound all inf.

Subject: worst weapon?

Posted by [Anonymous](#) on Thu, 09 Jan 2003 17:19:00 GMT

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gernade launchers are good for getting quick points and credits at the beginning of

matches. Otherwise they suck.

Subject: worst weapon?

Posted by [Anonymous](#) on Fri, 10 Jan 2003 00:34:00 GMT

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The Tiberium Auto Rifle is actually pretty good. The two weapons I never use are the Chaingun and the Chem Sprayer. Good in SP, but in MP...

Subject: worst weapon?

Posted by [Anonymous](#) on Fri, 10 Jan 2003 09:58:00 GMT

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Dont even think that the Pistol is useless, it is very effective, and capable of shooting the enemy unnoticed, of course, it has a limited range but silenced... I like silent takedowns

Subject: worst weapon?

Posted by [Anonymous](#) on Fri, 10 Jan 2003 10:00:00 GMT

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And finally, the absolute worst weapon to use in Rengade:C4Kitty.

Subject: worst weapon?

Posted by [Anonymous](#) on Fri, 10 Jan 2003 11:44:00 GMT

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I think the Nod Rocket Soldier Officer sucks, because:- A Laser Chaingun Black Hand is just 225 more, so by the time you have 225, you almost always have 225 extra for the LCBH- It fires sloooooow, so about everything can dodge it.

Subject: worst weapon?

Posted by [Anonymous](#) on Fri, 10 Jan 2003 14:10:00 GMT

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quote:Originally posted by KIRBY098:And finally, the absolute worst weapon to use in Rengade:C4Kitty.Odd how you slam me yet you're too affraid to show up in a real game and take me on..... guess thats the life for a spam-dragqueen huh???..... oh well..... guess your fixation on me is because you're sexually attracted to me..... but sorry HERPY098 I don't go out with 40 year old men who live in their parents basement putting up posts all day....

Subject: worst weapon?

Posted by [Anonymous](#) on Fri, 10 Jan 2003 17:41:00 GMT

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quote:Originally posted by lukazan:I hate the Grenade thrower. Never found a decent use for it!On city, run over past their harvey and go straight up one of the side bits near the Nod base, you can hit the strip and get 200 points before your harvey has got back.

Subject: worst weapon?

Posted by [Anonymous](#) on Sat, 11 Jan 2003 05:50:00 GMT

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quote:Originally posted by C4kitty: quote:Originally posted by KIRBY098:And finally, the absolute worst weapon to use in Rengade:C4Kitty.Odd how you slam me yet you're too affraid to show up in a real game and take me on..... guess thats the life for a spam-dragqueen huh???..... oh well..... guess your fixation on me is because you're sexually attracted to me..... but sorry HERPY098 I don't go out with 40 year old men who live in their parents basement putting up posts all day....A: I hate pointwh0res.B: You are still assuming far too muchC: Resorting to name calling just makes you look less intelligent than you've already proven yourself to be. D: Posting the flamingly obvious in a tactics forum does NOT make you a good player, or a revolutionary in the tactics field.

Subject: worst weapon?

Posted by [Anonymous](#) on Sat, 11 Jan 2003 07:44:00 GMT

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quote:Originally posted by NHJ BV:I think the Nod Rocket Soldier Officer sucks, because:- A Laser Chaingun Black Hand is just 225 more, so by the time you have 225, you almost always have 225 extra for the LCBH- It fires sloooooow, so about everything can dodge it.I think you should take advantage of splash-damage

Subject: worst weapon?

Posted by [Anonymous](#) on Sat, 11 Jan 2003 13:36:00 GMT

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quote:Originally posted by KIRBY098: quote:Originally posted by C4kitty: quote:Originally posted by KIRBY098:And finally, the absolute worst weapon to use in Rengade:C4Kitty.Odd how you slam me yet you're too affraid to show up in a real game and take me on..... guess thats the life for a spam-dragqueen huh???..... oh well..... guess your fixation on me is because you're sexually attracted to me..... but sorry HERPY098 I don't go out with 40 year old men who live in their parents basement putting up posts all day....A: I hate pointwh0res.B: You are still assuming far too muchC: Resorting to name calling just makes you look less intelligent than you've already proven yourself to be. D: Posting the flamingly obvious in a tactics forum does NOT make you a good player, or a revolutionary in the tactics field.1. When did I post the flamingly obvious2. You

assume I'm a point wh*re3. I call you names because you call me name.... eye for an eye4.
Posting in the tactics section just to flame someone does not make you a good player, it just shows how you can b*tch and moan about things you have no control over....

Subject: worst weapon?

Posted by [Anonymous](#) on Mon, 13 Jan 2003 00:03:00 GMT

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quote:Originally posted by lukazan:I hate the Grenade thrower. Never found a decent use for it!u use it in compact halls, tunnels etc. when there lots of enemy soldiers there.

Subject: worst weapon?

Posted by [Anonymous](#) on Mon, 13 Jan 2003 07:40:00 GMT

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Um OoooooaaaaaayCan U people tell me why you always flame c4kitty? I was a bit late getting on this forum, so im a bit outta date.Is it just cos she sucks, or what(im assuming its a 'she' cos any guy with such a name must be the most desperate, *** guy on the planet).Anyway i can sort of see that this will turn into a flaming match between c4kitty and Rest Of World oh well.....Let the Games Begin!

Subject: worst weapon?

Posted by [Anonymous](#) on Mon, 13 Jan 2003 15:01:00 GMT

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You think I suck at this game???? you won't be thinking that when I pound your face into the ground and make you eat tank tread..

Subject: worst weapon?

Posted by [Anonymous](#) on Mon, 13 Jan 2003 15:13:00 GMT

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quote:Originally posted by C4kitty:You think I suck at this game???? you won't be thinking that when I pound your face into the ground and make you eat tank tread..Lol. Another fan of your advice, I see.Careful, she'll "pound" you.

Subject: worst weapon?

Posted by [Anonymous](#) on Mon, 13 Jan 2003 15:16:00 GMT

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Too stupid to take things out of context are we???..... guess I should be careful I don't tell you to put a gun to your head and pull the trigger..... you might take me seriously huh?

Subject: worst weapon?

Posted by [Anonymous](#) on Mon, 13 Jan 2003 15:28:00 GMT

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quote:Originally posted by C4kitty:Too stupid to take things out of context are we???..... guess I should be careful I don't tell you to put a gun to your head and pull the trigger..... you might take me seriously huh?All out of ammo. Sorry.

Subject: worst weapon?

Posted by [Anonymous](#) on Mon, 13 Jan 2003 15:35:00 GMT

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I can't stand using the grenade gun. You can't hit infantry unless you get lucky. I like the stealth dudes laser gun myself. Plus the ability to run around unnoticed is a bonus.

Subject: worst weapon?

Posted by [Anonymous](#) on Tue, 14 Jan 2003 01:42:00 GMT

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laser rifle = crapespecially when your trying to stop hotwires disarming your beacon even from a point blank range head shot!

Subject: worst weapon?

Posted by [Anonymous](#) on Tue, 14 Jan 2003 09:42:00 GMT

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quote:Originally posted by Halo38:laser rifle = crapespecially when your trying to stop hotwires disarming your beacon even from a point blank range head shot! Buying Black Hand during a Howire infiltration, idiotic choice. Unless you can kill the hotwire ahead of time.

Subject: worst weapon?

Posted by [Anonymous](#) on Mon, 20 Jan 2003 06:21:00 GMT

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Chill c4,I dont know whether u suck or not - ive never played u. If you wanna play me - its gonna be flippin difficult - I live in Bahrain - a tiny island in the middle east. Anyway my point is there is a 9 hour approx time difference, and i have work and stuff. But if you can tell me where youll be at

what time - ill try 2 play u...We'll see whose eating tank tread.....Btw are you any good at sniping?

Subject: worst weapon?

Posted by [Anonymous](#) on Mon, 20 Jan 2003 06:49:00 GMT

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quote:Originally posted by kawolsky: quote:Originally posted by lukazan:I hate the Grenade thrower. Never found a decent use for it!u use it in compact halls, tunnels etc. when there lots of enemy soldiers there.Grenediers Own.....Learn to use them right and they kick ass...

Subject: worst weapon?

Posted by [Anonymous](#) on Mon, 20 Jan 2003 11:41:00 GMT

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Shhh Kitty.

Subject: worst weapon?

Posted by [Anonymous](#) on Mon, 20 Jan 2003 14:21:00 GMT

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quote:Originally posted by Deathgod:Mobius/Mendoza: I CANNOT believe someone said Mobius sucks in this thread. Mobius is like Jesus, he can't die. Unlike Jesus, he also brings massive pain and death with him to anything, be it vehicles, infantry, or buildings. Mobius can kill Stealth Tanks/Arties/MRLS/Hummers/Buggies/Orcas/Apaches/Transports in one clip. He can kill Flamers/Meds/LTs/APCs in two. 3 or 4 headshots will kill pretty much anyone with him. He kills buildings as fast as a chemwarrior from inside. There is no doubt that the mob is a good unit to use.... however he is not the best ever..... his ability to kill tanks is on the level with that with a powersuit/rave..... with one difference the range... the range of this unit makes it ineffective when trying to confront vehicles from a distance... there is no doubt that this unit can kill a substantial amount of armoured units... however..... any skilled tank driver can easily take this unit out via shooting the ground the mob is standing on.....the volt gun's tendency to make the mob a close range unit makes it lower on the list of effective ness..... you also stated that the flame trooper is 2nd most useless unit.... it range is limited..... but the fact that this unit is exceptionally good in close quarters rivals that of the chemtrooper..... also the ability for 2 of these units to take out a building with one clip prior to a c4 drop makes them invaluable on non-defense maps.....

Subject: worst weapon?

Posted by [Anonymous](#) on Mon, 20 Jan 2003 15:38:00 GMT

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The worst by far is the Ramjet rifle. Yeh right one shot on any infantry unit and a kill but weak

against tanks. I think the auto pistol and the garnade launcher are two of the worst in the game.

Subject: worst weapon?

Posted by [Anonymous](#) on Mon, 20 Jan 2003 18:27:00 GMT

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quote:Originally posted by RSKStimpy:The worst by far is the Ramjet rifle. Yeh right one shot on any infantry unit and a kill but weak against tanks. I think the auto pistol and the garnade launcher are two of the worst in the game.Well if you honestly think that then you have to be one of the dumbest people to ever post here..... ramjet is good against all infantry as well as hummers/buggies and arties/mrls..... they also rack up on point when shooting at a normal tank..... 10pts per shot.... they are also the best thing to deture an orca.....auto pistol is the best close combat weapon you can have.....and the grenade launcher is the best free infantry you can buy for rush maps....

Subject: worst weapon?

Posted by [Anonymous](#) on Mon, 20 Jan 2003 19:24:00 GMT

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quote:Originally posted by C4kitty:There is no doubt that the mob is a good unit to use.... however he is not the best ever..... his ability to kill tanks is on the level with that with a powersuit/rave..... with one difference the range... the range of this unit makes it ineffective when trying to confront vehicles from a distance... there is no doubt that this unit can kill a substantial amount of armoured units... however..... any skilled tank driver can easily take this unit out via shooting the ground the mob is standing on.....the volt gun's tendency to make the mob a close range unit makes it lower on the list of effective ness..... you also stated that the flame trooper is 2nd most useless unit.... it range is limited..... but the fact that this unit is exceptionally good in close quarters rivals that of the chemtrooper..... also the ability for 2 of these units to take out a building with one clip prior to a c4 drop makes them invaluable on non-defense maps.....I've never had a problem with range on Mobius, and on the same note as your "any good tank driver" line, I'd say any good Mobius would be able to hold their own.Flame troopers are terrible, I'm sorry... they are the worst free unit by far, and are only truly effective early game in groups, like you said. I'd much rather have the grenadier.I thought about this today some more, too. I think GDI getting shafted on the Sydney-Chemwarrior tradeoff is more than compensated by the fact that GDI gets grenadiers while Nod gets stuck with flamethrowers.

Subject: worst weapon?

Posted by [Anonymous](#) on Tue, 21 Jan 2003 00:53:00 GMT

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OK, here's my thoughts, backed up by a lot of research on my behalf into damage and fire rates.Grenadiers: 1 grenadier, working alone, can 2/3 destroy a building from the OUTSIDE. Yes, that's right, outside. 48 grenade rounds is a lot of death. They're just as powerful as rockets, but he gets more. A 3 grenadier rush on Under, City, Volcano, Glacier, Walls can cripple a building in

about 30-40 seconds once they start firing. Never say grenadiers suck. Cost-to-damage wise, these are the best characters ever. Also the only free unit that can blow up a building by itself from inside, I believe (besides the Engineer time/remote bug that is.). Chemwarriors: Never diss the chem warrior, he owns buildings. 1 timed c4 plus 2 or 3 (i think 3) clips = dead building. Chem rush owns on no-defense maps also. Chems do decent vs vehicles, too, and if you headshot people they eat infantry for breakfast. Shotgunners: How can you doubt a unit that can kill anyone in one headshot? I rest my case. Mobius/Mendoza: I CANNOT believe someone said Mobius sucks in this thread. Mobius is like Jesus, he can't die. Unlike Jesus, he also brings massive pain and death with him to anything, be it vehicles, infantry, or buildings. Mobius can kill Stealth Tanks/Arties/MRLS/Hummers/Buggies/Orcas/Apaches/Transports in one clip. He can kill Flamers/Meds/LTs/APCs in two. 3 or 4 headshots will kill pretty much anyone with him. He kills buildings as fast as a chemwarrior from inside. Laser Chaingunners: They do hella damage to vehicles and structures from outside, and people also. Like a slightly weaker version of Mobius. Stealth Black Hands: Their rifle actually does a little more damage per clip to vehicles and buildings than the LCG does, but they take longer to fire. It's a decent trade since they can cloak. My votes for most useless weapons would have to go to the Tiberium Auto-Rifle, with the Flamethrower in a distant second. The TAR sucks. It's slow to fire, the bullets are slow, and when you compare what Nod gets for the same price, the chemwarrior, you REALLY feel the shaft because he is the building assassin while Sydney is just a pansy until she saves her pennies for the Assault Suit.

Subject: worst weapon?

Posted by [Anonymous](#) on Tue, 21 Jan 2003 04:07:00 GMT

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quote:Originally posted by Deathgod: quote:Originally posted by C4kitty:There is no doubt that the mob is a good unit to use.... however he is not the best ever..... his ability to kill tanks is on the level with that with a powersuit/rave..... with one difference the range... the range of this unit makes it ineffective when trying to confront vehicles from a distance... there is no doubt that this unit can kill a substantial amount of armoured units... however..... any skilled tank driver can easily take this unit out via shooting the ground the mob is standing on.....the volt gun's tendency to make the mob a close range unit makes it lower on the list of effective ness..... you also stated that the flame trooper is 2nd most useless unit.... it range is limited..... but the fact that this unit is exceptionally good in close quarters rivals that of the chemtrooper..... also the ability for 2 of these units to take out a building with one clip prior to a c4 drop makes them invaluable on non-defense maps.....I've never had a problem with range on Mobius, and on the same note as your "any good tank driver" line, I'd say any good Mobius would be able to hold their own. Flame troopers are terrible, I'm sorry... they are the worst free unit by far, and are only truly effective early game in groups, like you said. I'd much rather have the grenadier. I thought about this today some more, too. I think GDI getting shafted on the Sydney-Chemwarrior tradeoff is more than compensated by the fact that GDI gets grenadiers while Nod gets stuck with flamethrowers. just what free infantry unit owns later on in the game anyways..... I'd like to know how you could possibly think this..... all free infantry are just that..... free and thus used early on..... or when you have zero cash..... all these units are standards..... and yes like you say they all have their own specialty..... but saying that the flametrooper is useless is just ignorant..... you're ingnoring the fact that it's a close range high damage unit.... and the grededeer is a long to mid range high damage unit.....if you look at where these units are supposed to be used and examine that you'll

fine the flame trooper on par with the grenedeer.....

Subject: worst weapon?

Posted by [Anonymous](#) on Tue, 21 Jan 2003 08:29:00 GMT

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Nope, I'm sorry. The grenadier is death from a distance, over walls, and from above. He also does huge damage to vehicles. 3 or 4 grenadiers will own any vehicle rush. I can't say the same about 3 or 4 flamethrowers. I just brush them aside, it takes them too long to do damage. Besides, if you're only using them early game, you're limiting yourself needlessly.

Subject: worst weapon?

Posted by [Anonymous](#) on Tue, 21 Jan 2003 10:39:00 GMT

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Grenadier is not very good at short range or the grenade just bounce off the enemy instead of explod. Flame thrower have longer range than you think and they own grenadier and shot gun soldier if you use them correctly.

Subject: worst weapon?

Posted by [Anonymous](#) on Tue, 21 Jan 2003 17:54:00 GMT

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Definately the shotgun. useless from anything medium distance and beyond.

Subject: worst weapon?

Posted by [Anonymous](#) on Tue, 21 Jan 2003 19:29:00 GMT

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definately any weapon with out ammo....give me ammo or give me....well...i'm takin you head anyway

Subject: worst weapon?

Posted by [Anonymous](#) on Wed, 22 Jan 2003 00:31:00 GMT

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To have the full-effect damage of the Flamethrower, you need to be at least 1 meter away from the target.

Subject: worst weapon?

Posted by [Anonymous](#) on Wed, 22 Jan 2003 05:31:00 GMT

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Deathgod - I agree that a grenadier is an excellent weapon - but a flametrower is also very good. In a tunnel, a skilled grenadier would probably kill a flamer, but out in the open - the flamer slaughters grenadiers. Anti infantry - the flamer generally has the advantage. Even a n00b can use a flamer effectively , but a grenadier is a skill weapon. Grenades are also more effective against vehicles - but again its a skill weapon - many of your shots would miss a moving target (mammys and harvesters dont count), also its effective range is midrange, so you cant get too close. Grenadiers really come into their own on building attacks from the outside - a pair of grenadiers can knock out a building from the outside early on if it is not repaired - and it gets you a lot of points. My personal preference is the grenadier, but i would never ever write off the flamethrower. I am deadlier with the grenade than even the shotgun at close range on in tunnels. But if there was a tank blockade outside my base on field for example - i could do a lot more damage with a flamer than a grenadier, partly because the stupider drivers tend to ignore the flamer.

Subject: worst weapon?

Posted by [Anonymous](#) on Wed, 22 Jan 2003 09:18:00 GMT

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quote:Originally posted by Renegod:Deathgod - I agree that a grenadier is an excellent weapon - but a flametrower is also very good. In a tunnel, a skilled grenadier would probably kill a flamer, but out in the open - the flamer slaughters grenadiers. Anti infantry - the flamer generally has the advantage. Even a n00b can use a flamer effectively , but a grenadier is a skill weapon. I disagree that Flamethrower is effective in the open. It is MUCH EASIER to kill a flamethrower soldier in the open because the flamethrower's attack cannot do headshot damage(rarely happens) and the enemy could back off while firing at the flame soldier.

Subject: worst weapon?

Posted by [Anonymous](#) on Wed, 22 Jan 2003 17:22:00 GMT

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I found the grenade launcher has specific advantages. Let me explain. Last night on Mesa Nod had lost everything but the hand. Of course it was filled with proxy mines and enemy so entering it alone was pointless. GDI had tanks pounding it but the engines inside neutralized this. Now the grenader allowed me to lob nades through the windows damaging the hand/mct plus the engines inside - granted we didn't win but no other weapon is able to do that.theOne

Subject: worst weapon?

Posted by [Anonymous](#) on Wed, 22 Jan 2003 18:15:00 GMT

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so you want to kill the engines inside that are repairing the hon..... well it's pretty easy when you take an mrl and shoot the screen above the mct and give splash damage to everyone standing close to the mct..... i've personally got 15 kills just by shooting that area in a 3 minute time span.....

Subject: worst weapon?

Posted by [Anonymous](#) on Wed, 22 Jan 2003 23:28:00 GMT

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quote:Originally posted by C4kitty:so you want to kill the engines inside that are repairing the hon..... well it's pretty easy when you take an mrl and shoot the screen above the mct and give splash damage to everyone standing close to the mct..... i've personally got 15 kills just by shooting that area in a 3 minute time span.....c4kitty :sorry I failed to mention in my example that GDI was minus the ref when I joined the game - no cash for MRLS's

Subject: worst weapon?

Posted by [Anonymous](#) on Sun, 26 Jan 2003 13:09:00 GMT

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I think the worst weapon is the grenade launcher. It is hard to aim at a person and doesnt do much damage to vehicles. Other than that the pistol is really bad.I read a post that said greanade launchers were best and it said that A grenade launcher is easy if they are standing still and i thought to myself, any gun is easy is they are not moving. That person is not too smart now is he.

Subject: worst weapon?

Posted by [Anonymous](#) on Mon, 27 Jan 2003 09:54:00 GMT

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quote:Originally posted by MadCat189:I think the worst weapon is the grenade launcher. It is hard to aim at a person and doesnt do much damage to vehicles. Other than that the pistol is really bad.I read a post that said greanade launchers were best and it said that A grenade launcher is easy if they are standing still and i thought to myself, any gun is easy is they are not moving. That person is not too smart now is he.Then you greatly do not understand weapon mechanics. It's not hard at all to hit someone with a grenade launcher. Not only that, it does very effective damage to a vehicle for it's price; free.

Subject: worst weapon?

Posted by [Anonymous](#) on Mon, 27 Jan 2003 09:55:00 GMT

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The grenade launcher does 240+ damage to vehicles with one clip of 8 grenades. How is that not a lot of damage?One grenade does as much as one rocket from the outside of a building, except

the grenadier gets 48 grenades compared to 42 rockets. He is the only free character who can take out a building from the inside every time, guaranteed (unless you're l33t with engy C4). One headshot from a grenade = death. I did this twice in a row last night while defending my C4 in a game. One of the grenades bounced off the wall and hit a guy running away from me square in the brain. You can't get that kind of quality spectacle with any other weapon. I had a game the other night on Glacier where I joined and all we had was our WF, repair facility, and AGT (no power). I took a grenadier and killed 7 stealth tanks that game, and was 2nd place overall after only playing for 5 minutes. I fail to see how grenadiers suck. I think you just don't know how to use them.

Subject: worst weapon?

Posted by [Anonymous](#) on Mon, 27 Jan 2003 15:27:00 GMT

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The pistol is a great weapon! Shh! Yeah it is! I can kill many many things with the pistol... maybe not a mammoth tank.. but i can sure do damage! Like this one time i was in a game and i was an engineer and 6 sukaras were all around me... i was like "Ha! He! Ha!" Lunging at them.. not one of them seemed scared.. so i pulled out my pistol and suddenly they all sprinted off!! I managed to get a few headshots, but i didn't kill any of them! Hehe you can bet your ass they didn't come near me again! YAH HE HA!

Subject: worst weapon?

Posted by [Anonymous](#) on Mon, 27 Jan 2003 16:13:00 GMT

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quote:Originally posted by eggmac:the machinegun of the officer. Does no damage to tanks and is no better than a minigun to infantry.worst weapon for the amount you have to pay for it...definitely the only time I use it is when it comes down to infantry only and I only have 400 credits...although I usually use Sydney instead

Subject: worst weapon?

Posted by [Anonymous](#) on Mon, 27 Jan 2003 19:17:00 GMT

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quote:Originally posted by Duke of Nukes: quote:Originally posted by eggmac:the machinegun of the officer. Does no damage to tanks and is no better than a minigun to infantry.worst weapon for the amount you have to pay for it...definitely the only time I use it is when it comes down to infantry only and I only have 400 credits...although I usually use Sydney insteadDoing 10 bucks a pop worth of damage to a standard infantry, I'd say you're greatly mistaken. Keep in mind, that's not even a head shot. Officer's are amazing units.

Subject: worst weapon?

Posted by [Anonymous](#) on Mon, 27 Jan 2003 19:44:00 GMT

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quote:Originally posted by lukazan:The pistol is a great weapon! Shh! Yeah it is! I can kill many many things with the pistol... maybe not a mammoth tank.. but i can sure do damage! Like this one time i was in a game and i was an engineer and 6 sukaras were all around me... i was like "Ha! He! Ha!" Lunging at them.. not one of them seemed scared.. so i pulled out my pistol and suddenly they all sprinted off!! I managed to get a few headshots, but i didn't kill any of them! Hehe you can bet your ass they didn't come near me again! YAH HE HA!you're right..... they probably got smart and took off your head from a distance

Subject: worst weapon?

Posted by [Anonymous](#) on Mon, 27 Jan 2003 22:19:00 GMT

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KITTY!Go read this

thread:http://messagebrd.westwood.ea.com/cgi-bin/boards/ren/english/ultimatebb.cgi?ubb=get_to_pic;f=4;t=001549

Subject: worst weapon?

Posted by [Anonymous](#) on Tue, 28 Jan 2003 09:06:00 GMT

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quote:Originally posted by C4kitty: quote:Originally posted by lukazan:The pistol is a great weapon! Shh! Yeah it is! I can kill many many things with the pistol... maybe not a mammoth tank.. but i can sure do damage! Like this one time i was in a game and i was an engineer and 6 sukaras were all around me... i was like "Ha! He! Ha!" Lunging at them.. not one of them seemed scared.. so i pulled out my pistol and suddenly they all sprinted off!! I managed to get a few headshots, but i didn't kill any of them! Hehe you can bet your ass they didn't come near me again! YAH HE HA!you're right..... they probably got smart and took off your head from a distanceHehehaha, no.

Subject: worst weapon?

Posted by [Anonymous](#) on Tue, 28 Jan 2003 18:44:00 GMT

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the best free weapon is GRENADE LAUNCHERi've got 2nd place on the winning team in a 40 player game on volcano doing nothing but shoot the nod ref from tunnel, i died 3 times, i don't go for refill, i c4 myself, and if i'm lucky, nod will kill me so in total I used 4 GRENADE LAUNCHER and got 900 points in game which comes to 250 ladder points for doing nothing, thanks grande launcher.and the worst free weapon is flame thrower, you can't see what you're shooting with flame, and everyone will see huge flame and shoot into the flame and kill you, same goes with the c.w.the stealth guy's laser rifle is crap, i use the 9mm everytime i go on stealth nuking runs, the engineer don't jump as much when they are hit by small bullets, when you shoot lasers they jump

and run sideways and trys to kill you manfcdrazen's mom

Subject: worst weapon?

Posted by [Anonymous](#) on Mon, 10 Feb 2003 11:47:00 GMT

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You guys supporting flamethrowers forgot to mention that the flamethrower, when fired at someone clouds their view. So they cant see you or people around you, i think thats an advantage for it over grenade launcher.

Subject: worst weapon?

Posted by [Anonymous](#) on Tue, 11 Feb 2003 00:15:00 GMT

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I dont know how to quote so I have to do this manually. fcdrazenmom, u say that the flamethrower is bad and then at the end u said also the c.w. I'm assuming that thst is chem warrior. The chem warior can take out infantry pretty quickly, is good on tanks, and he can take down a building by himself . Also as vegita246 said, the flame thrower clouds peoples veiw. I am just stating my opinion.

Subject: worst weapon?

Posted by [Anonymous](#) on Tue, 11 Feb 2003 17:41:00 GMT

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I dont think that any of the weapons are really that bad. However, the shotgun is a pretty lame weapon unless you can, for instance, sneak up on snipers and hit them in the head with it. The chainguns a fairly lame waste of money. BTW, my all time favorite tankkiller weapon is the pistol

Subject: worst weapon?

Posted by [Anonymous](#) on Tue, 11 Feb 2003 18:55:00 GMT

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quote:Originally posted by Corsair_734:I dont think that any of the weapons are really that bad. However, the shotgun is a pretty lame weapon unless you can, for instance, sneak up on snipers and hit them in the head with it. The chainguns a fairly lame waste of money. BTW, my all time favorite tankkiller weapon is the pistol guess that goes to show just what a newb you are..... you just called the 3 best weapons in the game lame..... if you know how to use those guns they are the most powerful in their catagory... but what would I expect someone who thinks a pistol is for killing tanks.....

Subject: worst weapon?

Posted by [Anonymous](#) on Sat, 15 Feb 2003 06:35:00 GMT

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everybody, look at the time stamps on black hand/stealth death's posts above. Nobody can deny- they are undoubtedly the same person.

Subject: worst weapon?

Posted by [Anonymous](#) on Sun, 23 Feb 2003 20:44:00 GMT

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Volt gun serves as a excellent distraction weapon. Everyone knows who you are and where you shot from by a crackle of lightning. You can draw enemies to your position that way.

Subject: worst weapon?

Posted by [Anonymous](#) on Tue, 25 Feb 2003 09:48:00 GMT

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quote:Originally posted by Nidy344366665742:there is no worst weapon if u know how to use them Ctrl + 7
