
Subject: [SSGM 4.0 Plugin] Character Refund Kebab Edition

Posted by [iRANian](#) on Sat, 07 Jul 2012 09:56:59 GMT

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This plugin works like the Character Refund plugin but this one should always work. If a player buys another character without dying he'll be refunded a configurable amount of money.

You can contact me under the nick 'iRANian' on renegadeforums.com.

To install place 'CharacterRefundKebab.dll' inside the root FDS folder and add an entry for it under the [Plugins] section in SSGM.ini, then add and configure the following to SSGM.ini:

[CharacterRefund]

FractionOfRefund = 0.5 ; 0.5 gives a 50% refund

File Attachments

1) [Character Refund Kebab Edition SSGM 4.0 Plugin v2.zip](#),
downloaded 232 times

Subject: Re: [SSGM 4.0 Plugin] Character Refund Kebab Edition

Posted by [iRANian](#) on Mon, 09 Jul 2012 07:54:36 GMT

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Forgot to add support for double refund value when base power is off. Added now in v2.
