### Subject: vultima Posted by iRANian on Sun, 24 Jun 2012 15:18:59 GMT View Forum Message <> Reply to Message

http://www.youtube.com/watch?v=UtHGFDNMF3A&feature=youtu.be

niceeeeeee internet

Subject: Re: vultima Posted by ehhh on Sun, 24 Jun 2012 15:29:44 GMT View Forum Message <> Reply to Message

pro

Subject: Re: vultima Posted by BAGUETTE on Sun, 24 Jun 2012 18:35:50 GMT View Forum Message <> Reply to Message

I only get it on Jelly lol, il upload how retarded it looks on my screen.

When I move its like I am moving against an invisible force then get dragged back a few feet, the shots where it looks like I hit people behind rocks, look retarded even on my screen to, I hit them, they move, then die. :/

At the moment im playing on a 20mb connection, and I even have a better ping in Jelly that I get in n00bstories

Subject: Re: vultima Posted by ehhh on Sun, 24 Jun 2012 18:38:47 GMT View Forum Message <> Reply to Message

must be jelly, i get no complaints in ns, but whenver i play in jelly, people say i've got no tracer, warp all over and shit.

lol

Subject: Re: vultima Posted by iRANian on Sun, 24 Jun 2012 20:19:06 GMT View Forum Message <> Reply to Message

yeah same here i lag like fuck on jelly, less on NS

most of the time on jelly i just shoot randomly and people moving in straight lines lag back and forth, it's sad. :/

i just played a few games on area54's 4.0 server and i hardly missed a shot, kinda like on st0rm when they had a 4.0 server up

Subject: Re: vultima Posted by iRANian on Sun, 24 Jun 2012 20:23:33 GMT View Forum Message <> Reply to Message

so yeah you killed me like that a dozen of times you faggot

Subject: Re: vultima Posted by ehhh on Sun, 24 Jun 2012 20:38:54 GMT View Forum Message <> Reply to Message

yeah stefan is a faggot

Subject: Re: vultima Posted by iRANian on Sun, 24 Jun 2012 20:40:23 GMT View Forum Message <> Reply to Message

lol

Subject: Re: vultima Posted by Gohax on Mon, 25 Jun 2012 00:00:41 GMT View Forum Message <> Reply to Message

Iran; your second quote in your sig is win.

Subject: Re: vultima Posted by NACHO-ARG on Mon, 25 Jun 2012 01:01:28 GMT View Forum Message <> Reply to Message

this is lag

http://www.youtube.com/watch?v=fc\_LjZb2B9k&feature=youtu.be

nice fps

Subject: Re: vultima Posted by Gohax on Mon, 25 Jun 2012 02:46:51 GMT View Forum Message <> Reply to Message

Nice ret, Nacho. Mind if I try it?

Subject: Re: vultima Posted by iRANian on Mon, 25 Jun 2012 07:36:58 GMT View Forum Message <> Reply to Message

stefan is a pretty dutch nick so he probably is a male prostitute and drug addict

Subject: Re: vultima Posted by C4Smoke on Mon, 25 Jun 2012 08:50:28 GMT View Forum Message <> Reply to Message

Gohax wrote on Sun, 24 June 2012 19:46Nice ret, Nacho. Mind if I try it?

I made it along time ago.

http://www.renegadeskins.net/t2542-arrows-ftw

Comes with 2 versions + & x

Subject: Re: vultima Posted by Gohax on Mon, 25 Jun 2012 14:04:51 GMT View Forum Message <> Reply to Message

Nacho doesn't have the arrows on your ret, just the lines. That's why I liked it. Not too flashy.

Subject: Re: vultima

# Posted by Sean on Mon, 25 Jun 2012 14:13:32 GMT View Forum Message <> Reply to Message

Gohax wrote on Sun, 24 June 2012 17:00Iran; your second quote in your sig is win.

#### I concur.

Subject: Re: vultima Posted by Gohax on Mon, 25 Jun 2012 17:22:08 GMT View Forum Message <> Reply to Message

#### Of course you would.

Subject: Re: vultima Posted by Sean on Mon, 25 Jun 2012 17:24:25 GMT View Forum Message <> Reply to Message

Gohax wrote on Mon, 25 June 2012 10:22Of course you would.

camsex later?

I hope you've lost weight though, I don't go for chubby guys.

Subject: Re: vultima Posted by iRANian on Mon, 25 Jun 2012 19:30:10 GMT View Forum Message <> Reply to Message

jelly has the worst lag next to tmx lol, im amazed i can actually get one kill

http://youtu.be/Stk07DcHm7g

Subject: Re: vultima Posted by BAGUETTE on Tue, 26 Jun 2012 03:03:21 GMT View Forum Message <> Reply to Message

Stefan is Greek name haha, I ain't no prozzy.

But yeah same, in area 54, I get something like 50 ping, and its shit easy to hit stuff

Also home come Jelly, a server running almost no modifications are compared to say area 54,

has a shit sfps allday, which gets worse depending on the player count, which is understandable, however, not in a 10v10 or something shitty, as far as my understanding was, is there is any sfps drop at all, even if tiny, it can cause unreasonable lag. I could be wrong and some derp told me

Subject: Re: vultima Posted by iRANian on Tue, 26 Jun 2012 07:30:12 GMT View Forum Message <> Reply to Message

yeah on area54 it feels like i'm playing on LAN, i hardly miss anything because it's almost harder to miss stuff that hit things

jelly runs ssgm 2.0.2 which lags like fuck, but their server is shit so that's probably, they apparently pay the same amount of money for their servers that ccfan paid in 2006 (which i dont actually believe they do) and still get only 35 sfps when there are 50 players ingame LOL

Subject: Re: vultima Posted by iRANian on Tue, 26 Jun 2012 07:34:03 GMT View Forum Message <> Reply to Message

like even if there are only 20 players ingame and i have 170 ping with 150kbit it still lags like fuck

Subject: Re: vultima Posted by iRANian on Tue, 26 Jun 2012 11:26:02 GMT View Forum Message <> Reply to Message

Subject: Re: vultima Posted by Starbuzz on Tue, 26 Jun 2012 19:43:24 GMT View Forum Message <> Reply to Message

when Vultima is on the other team on rush maps, I buy officer asap.

Subject: Re: vultima Posted by Gohax on Wed, 27 Jun 2012 02:38:59 GMT View Forum Message <> Reply to Message

They were spectating me earlier today in NS. I heard the footsteps, and even saw the guy on the

Subject: Re: vultima Posted by ehhh on Wed, 27 Jun 2012 05:08:15 GMT View Forum Message <> Reply to Message

probably crush lol, he likes spectate games sometimes, when his not playing, don't know why.

Subject: Re: vultima Posted by Gohax on Wed, 27 Jun 2012 05:49:40 GMT View Forum Message <> Reply to Message

Idk, he wasn't ingame at the time. Only person ingame was Jarhead, unless he was spoofing.

Subject: Re: vultima Posted by BAGUETTE on Wed, 27 Jun 2012 19:47:48 GMT View Forum Message <> Reply to Message

Every time I see you buzz you have an officer, regardless if its me or not lol.

Nice SFPS of 0 their maikel, I host renegayd on microwave whist cooking burgers for ultimate sfps drop!

Subject: Re: vultima Posted by crushu06 on Wed, 27 Jun 2012 20:24:53 GMT View Forum Message <> Reply to Message

lol was not me. gohax is not on my annoying radar for hacks. If gohax cheats he does not piss me off so I would not spectate him.

Subject: Re: vultima Posted by ehhh on Thu, 28 Jun 2012 08:31:36 GMT View Forum Message <> Reply to Message

i said you spectate sometimes randomly, like that one time on field.

noob

## Subject: Re: vultima Posted by crushu06 on Thu, 28 Jun 2012 10:20:21 GMT View Forum Message <> Reply to Message

hmmm I think the last time I spectated in field I was secretly watching you and gohax was there and got all cocky thinking a mod was watching his awesomeness lol

Subject: Re: vultima Posted by ehhh on Thu, 28 Jun 2012 10:48:10 GMT View Forum Message <> Reply to Message

exactly you nerb

Subject: Re: vultima Posted by crushu06 on Thu, 28 Jun 2012 10:51:36 GMT View Forum Message <> Reply to Message

That was like 2 months ago or some shit =p

Subject: Re: vultima Posted by Gohax on Thu, 28 Jun 2012 18:47:19 GMT View Forum Message <> Reply to Message

crushu06 wrote on Thu, 28 June 2012 03:20hmmm I think the last time I spectated in field I was secretly watching you and gohax was there and got all cocky thinking a mod was watching his awesomeness lol

The last I ever said anything of spectating was 2 days ago. Other than that, I haven't been spectated in quite some time. Can't even remember. So, me being the one you just said is highly unlikely. That, and that I don't really even play in n00bstories.

Subject: Re: vultima Posted by crushu06 on Thu, 25 Apr 2013 11:23:05 GMT View Forum Message <> Reply to Message

omfg vultima is everywhere