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Subject: Tiberium Crystal War Trailer :)  
Posted by [zunnie](#) on Mon, 18 Jun 2012 14:27:16 GMT  
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<http://www.youtube.com/watch?v=lvuFhUev0h0>

A trailer made by Basil for TCW

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Subject: Re: Tiberium Crystal War Trailer :)  
Posted by [Starbuzz](#) on Fri, 22 Jun 2012 02:47:03 GMT  
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awesome, great!

Love the character replacements. BTW, are you going to implement the Shadow Team somehow? If you could pull it off, that would be awesome; I enjoyed using those units in C&C3.

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Subject: Re: Tiberium Crystal War Trailer :)  
Posted by [Wyld1USA](#) on Fri, 22 Jun 2012 04:20:17 GMT  
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Zunnie m8 I gotta tell you I hope it is smoother that TCW because I can't play in there. The lag is incredible. I move then freeze for 3 seconds then can move again and so on.

But this is nice.

Wyld

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Subject: Re: Tiberium Crystal War Trailer :)  
Posted by [Dante](#) on Fri, 22 Jun 2012 06:41:17 GMT  
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Neat

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Subject: Re: Tiberium Crystal War Trailer :)  
Posted by [zunnie](#) on Fri, 22 Jun 2012 21:16:14 GMT  
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Wyld1USA wrote on Fri, 22 June 2012 00:20Zunnie m8 I gotta tell you I hope it is smoother that

TCW because I can't play in there. The lag is incredible. I move then freeze for 3 seconds then can move again and so on.

But this is nice.

Wyld

There will be a USA based server soon so your ping will be lots better then.

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Subject: Re: Tiberium Crystal War Trailer :)  
Posted by [OWA](#) on Wed, 27 Jun 2012 18:26:55 GMT  
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You guys really need some 3d artists.

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Subject: Re: Tiberium Crystal War Trailer :)  
Posted by [DutchNeon](#) on Wed, 27 Jun 2012 23:54:52 GMT  
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Not that I can do better, but some vehicle shooting animations just don't seem fitting to the vehicle. Seems they are vanilla Ren animations but the models just don't match it for some reason imo.

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