Subject: anyone know where I can get the following textures? Posted by Distrbd21 on Sat, 02 Jun 2012 23:40:25 GMT View Forum Message <> Reply to Message

I've also looked in the .mix as well

hnd\_globe ob\_tile3 yellow\_light3 razorw arid\_sandpc02 arid\_sandpc01 li\_1\_pur2 pwr\_emisv\_light01 arid\_wooda01 rep\_glow

all of them should be .tga

Subject: Re: anyone know where I can get the following textures? Posted by Reaver11 on Sun, 03 Jun 2012 00:05:56 GMT View Forum Message <> Reply to Message

Well hnd\_globe and ob\_tile3 are in always.dat for sure. And Arid well perhaps in C&C\_Arid.mix....

You do know that the textures are stored as .dds right?

Subject: Re: anyone know where I can get the following textures? Posted by Distrbd21 on Sun, 03 Jun 2012 00:21:14 GMT View Forum Message <> Reply to Message

Reaver11 wrote on Sat, 02 June 2012 19:05Well hnd\_globe and ob\_tile3 are in always.dat for sure.

And Arid well perhaps in C&C\_Arid.mix....

You do know that the textures are stored as .dds right?

these are textures for the buildings in 3ds max, It only loads .tga that I'm aware of, and those are not in my always.dat I looked for all of them

Subject: Re: anyone know where I can get the following textures? Posted by robbyke on Sun, 03 Jun 2012 00:40:12 GMT

hdn\_globe.dds is the texture you search for

same for the other textures

models are .w3ds

youre searching the models combined with the textures wish i could tell you more but im a morron on there hope someone else helps you

also i think youll need a plugin to be able to work with 3ds max for renegade as i doubt w3d is a common used model type

Subject: Re: anyone know where I can get the following textures? Posted by Gen\_Blacky on Sun, 03 Jun 2012 02:10:53 GMT View Forum Message <> Reply to Message

convert them into tga. xcc mixer can do it on the spot or use Photoshop.

Subject: Re: anyone know where I can get the following textures? Posted by Distrbd21 on Sun, 03 Jun 2012 07:04:28 GMT View Forum Message <> Reply to Message

Ya I got my 3ds with the importer amd exporter of w3d

I would like to have that mod that someo.e did to make it look like renx, last time I had that zunnie gave it to me but I havent been able to fi.d it

And I didnt know xcc did that on the spot lol gonna try that.

Sorry about shity text im on my phone atm.

Subject: Re: anyone know where I can get the following textures? Posted by Gen\_Blacky on Tue, 05 Jun 2012 03:46:36 GMT View Forum Message <> Reply to Message

do you mean this http://www.mediafire.com/?ip9sbpsvi64c3ka

I made that to setup 3ds max with w3d tools and make it look like renx with renx theme and icons.

Subject: Re: anyone know where I can get the following textures? Posted by Distrbd21 on Tue, 05 Jun 2012 04:43:44 GMT View Forum Message <> Reply to Message

Gen\_Blacky wrote on Mon, 04 June 2012 22:46do you mean this http://www.mediafire.com/?ip9sbpsvi64c3ka

I made that to setup 3ds max with w3d tools and make it look like renx with renx theme and icons.

OMG YES TY

Subject: Re: anyone know where I can get the following textures? Posted by NACHO-ARG on Wed, 06 Jun 2012 03:41:19 GMT View Forum Message <> Reply to Message

ho shit, thanks a lot blacky nice done. btw where can i get the w3d exporter and tools, i mean like the export properties poly counter and renegade material thing?