
Subject: Stupid Ob!

Posted by [Anonymous](#) on Sat, 09 Nov 2002 15:00:00 GMT

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One time on City A tricky Apc somehow got passed us and was shot by the Ob. The person got out and one of my partners got in and drove to the front of Air to get some people in. For some reason, The Ob CONTINUED to shoot the captured APC. This became a Proplem and Someone Found out and got Gdi to rush us... Mammys and Meds And Orcas Poured in and the Ob just kept shoot the stupid Apc! We lost anyone else seen this?

Subject: Stupid Ob!

Posted by [Anonymous](#) on Sat, 09 Nov 2002 19:15:00 GMT

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I've seen it happen before, just get out and get back in.It's a very very rare bug...

Subject: Stupid Ob!

Posted by [Anonymous](#) on Sat, 09 Nov 2002 20:09:00 GMT

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quote:Originally posted by generalfox:I've seen it happen before, just get out and get back in.It's a very very rare bug...Laser called you a moron

Subject: Stupid Ob!

Posted by [Anonymous](#) on Sat, 09 Nov 2002 21:07:00 GMT

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Another stupid thing the Obelisk does is when you are sneaking into the base (not Obelisk walking) and you wait for like 15 seconds but it still shoots you right away. Like it was charging for that long.

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Posted by [Anonymous](#) on Mon, 11 Nov 2002 14:38:00 GMT

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If the obby shot the captured APC, just destroy it yourself. It is merely a APC, nothing special. But it still has to be solved.

Subject: Stupid Ob!

Posted by [Anonymous](#) on Mon, 11 Nov 2002 17:49:00 GMT

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quote:Originally posted by C4miner: quote:Originally posted by generalfox:I've seen it happen before, just get out and get back in.It's a very very rare bug...Laser called you a moron I think it was emplying to everyone that replies below him/her...

Subject: Stupid Ob!
Posted by [Anonymous](#) on Sun, 17 Nov 2002 14:54:00 GMT
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him!

Subject: Stupid Ob!
Posted by [Anonymous](#) on Fri, 22 Nov 2002 11:25:00 GMT
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That has happened to me also.

Subject: Stupid Ob!
Posted by [Anonymous](#) on Sat, 23 Nov 2002 10:33:00 GMT
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Oh yeah i know another rare bug.Its the one when an enemy places a timed c4 on an mct and the engineers couldnt repair it.It didnt show the red box.Has anyone seen this?

Subject: Stupid Ob!
Posted by [Anonymous](#) on Sat, 23 Nov 2002 10:37:00 GMT
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LOL that is a very often bug. Seen this many times, quite annoying but not too much, cause you can just wait, let it blow up and then repair the building. I have never seen that more than 1 C4 on the same mct couldn't be disarmed.
