
Subject: The Sky During a Nuke Countdown

Posted by [YesNoMayb](#) on Sun, 08 Apr 2012 03:15:33 GMT

[View Forum Message](#) <> [Reply to Message](#)

The sky during a nuke countdown doesn't turn red anymore. Can you fix that?

Subject: Re: The Sky During a Nuke Countdown

Posted by [saberhawk](#) on Mon, 09 Apr 2012 16:54:39 GMT

[View Forum Message](#) <> [Reply to Message](#)

Toggle Spoiler

Looks red to me.

File Attachments

1) [Screenshot.25.png](#), downloaded 270 times



Subject: Re: The Sky During a Nuke Countdown
Posted by [iRANian](#) on Mon, 09 Apr 2012 17:38:31 GMT
[View Forum Message](#) <> [Reply to Message](#)

The sky on my client turns red in LAN. Could you give more info to reproduce the issue? Note that servers can disable the red sky when a beacon is deployed.

Subject: Re: The Sky During a Nuke Countdown
Posted by [YesNoMayb](#) on Mon, 09 Apr 2012 23:53:20 GMT
[View Forum Message](#) <> [Reply to Message](#)

I've only been playing in Jelly the last week. I don't play in LAN mode.
