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Subject: [MAP] C&C\_Tropical  
Posted by [zunnie](#) on Thu, 22 Mar 2012 18:17:53 GMT  
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DOWNLOAD MAP: <http://ren.game-maps.net/index.php?act=view&id=1419>  
WEBSITE: [http://www.ultraaow.com/map\\_tropical.php](http://www.ultraaow.com/map_tropical.php)  
STYLE: All Out War

To play this map and test it out join our server  
XWIS: a0000000w  
IP: 188.138.84.233:7000

Or host it yourself but you will have to add the scripts to your server or stuff will not function properly like the Control Point, Aircraft Carrier and some other things. The scripts will be included with 4.0's next (beta) release. Manual Update your server code:  
[http://www.ultraaow.com/downloads/C&C\\_Tropical\\_C++\\_Source.zip](http://www.ultraaow.com/downloads/C&C_Tropical_C++_Source.zip)

=====MAP INFO

A very kickass map by zunnie and mauler with a Tropical touch to it. Lots of trees and bushes and cliffsand.

Map has a Aircraft Carrier in the center of map which has a Control Point which can be repaired to gain control over the Carrier.

When your team repaired the Control Point the Carrier will be yours and Orca's or Apache spawn on top of it.

To get on top of the carrier you need to walk over the bridge till you see a Roster on the side, there you can climb up.

When the Control Point is destroyed by the enemy you can no longer refill your Heli's until you re-capture the Control Point.

When the Carrier itself is destroyed you can't refill at all anymore and the board cannons stop spawning.

Other than the above this is a regular AOW map which a very nice touch to it.

Have fun!

=====VIDEO

<http://www.youtube.com/watch?v=uBgBrX1N2dY>

=====IMAGE

=====MORE IMAGES

Toggle Spoiler

=====RESOURCES

3DSMAx8 File: [http://www.ultraaow.com/downloads/C&C\\_Tropical\\_3DSMax8\\_Source.rar](http://www.ultraaow.com/downloads/C&C_Tropical_3DSMax8_Source.rar)

LevelEditor Files: [http://www.ultraaow.com/downloads/C&C\\_Tropical\\_LevelEdit\\_Source.zip](http://www.ultraaow.com/downloads/C&C_Tropical_LevelEdit_Source.zip)

C++ Source Code: [http://www.ultraaow.com/downloads/C&C\\_Tropical\\_C++\\_Source.zip](http://www.ultraaow.com/downloads/C&C_Tropical_C++_Source.zip)

Greetz zunnie & Mauler --> Have fun

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Subject: Re: [MAP] C&C\_Tropical

Posted by [zunnie](#) on Sat, 24 Mar 2012 06:31:10 GMT

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[http://www.ultraaow.com/map\\_tropical.php](http://www.ultraaow.com/map_tropical.php)

Made a webpage dedicated to the map now

All downloadlinks are on that page too for C++, Map, Leveledit and 3DSMax8

Greetz zunnie

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Subject: Re: [MAP] C&C\_Tropical

Posted by [liquidv2](#) on Sat, 24 Mar 2012 06:53:16 GMT

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Subject: Re: [MAP] C&C\_Tropical

Posted by [zunnie](#) on Sat, 24 Mar 2012 06:59:48 GMT

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Why did you post that?

Toggle the SPOILER lol for screenshots

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Subject: Re: [MAP] C&C\_Tropical

Posted by [TankClash](#) on Sat, 24 Mar 2012 17:15:32 GMT

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That AIRCRAFTCARRIER is one BIGASS JAK OF A CARRIER

Subject: Re: [MAP] C&C\_Tropical  
Posted by [zunnie](#) on Sat, 24 Mar 2012 18:12:27 GMT  
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Yep lol, it owns

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