Subject: Selling some games; will giving my serials away risk my accounts? Posted by Kiwi76 on Wed, 21 Mar 2012 16:16:13 GMT

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Hi everyone!

I have the Command & Conquer collection, and I am thinking of selling it (or rather, including it with other stuff I am selling). I am thinking of picking up The First Decade in it's place. I have an older PC that my older games go on (unrelated; that PC was the very one I first ever played Renegade on, and wow, ten years!?). Most of the games on each collection are freeware now, but it'd rid me of having to deal with multiple discs/ISOs/no-CDs and the files needed for them/such (I believe The First Decade is said to have an unofficial no CD patch?), and The First Decade is one DVD and cheap, and I never actually had Generals beyond the demo either.

What I want to know isn't about The First Decade, but rather about what I'm giving away. If I sell my games and serials, can someone gain access to any of my account credentials in any way?

I also have the same question about Tiberium Wars and Red Alert 3 (only in this case, I was going to be giving the two away and not selling them). I have both on Steam now, so they're useless. I understand that these two use the EA account registration thing and not XWIS like the earlier titles, so is the scenario different here? Am I able to give away these two games, of course noting that they were registered and that online is probably out of it, or is there a way someone can see/access the account(s) somehow (like, say, by contacting EA?) once they have the serial keys?

Sorry if that sounds simple or paranoid, but... I'd rather be safe. The game isn't worth much, per se, but I'd rather pass it on than toss it if there's no risk.

Thanks in advance!

Subject: Re: Selling some games; will giving my serials away risk my accounts? Posted by cmatt42 on Thu, 22 Mar 2012 15:37:11 GMT

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Your accounts are tied to your serial(s). XWIS is designed so that only you can use your serial forever. It's also tied to your XWIS control panel account. A person would need both your serial and access to your account to play online, however this probably violates their TOS. Even if you did give them, you would no longer have exclusive access to your XWIS names.

Pretty much the same deal with the EA games. The serials are tied to your email address/EA account(s) and can't be transferred.

Subject: Re: Selling some games; will giving my serials away risk my accounts? Posted by danpaul88 on Thu, 22 Mar 2012 16:43:02 GMT

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As far as I know on XWIS anyone who uses your serial number would be able to reset the passwords of any account created using that serial number and take control of them.

Subject: Re: Selling some games; will giving my serials away risk my accounts? Posted by Crimson on Thu, 22 Mar 2012 16:45:14 GMT

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If you sell your games, no one can gain access to your account information using your serial(s). You should not be using the serials after you sell them, if for no other reason than if the new owner of your serial does something to get banned, you'd end up being banned, too.

Subject: Re: Selling some games; will giving my serials away risk my accounts? Posted by danpaul88 on Thu, 22 Mar 2012 16:46:14 GMT

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So the password reset mechanism in XWIS no longer exists?

Subject: Re: Selling some games; will giving my serials away risk my accounts? Posted by ehhh on Thu, 22 Mar 2012 16:58:07 GMT

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Sure you can do that dp?

Couldn't find anything like that when i tried registered a old serial, finding out its linked to an account i cant remeber making |:

Subject: Re: Selling some games; will giving my serials away risk my accounts? Posted by cmatt42 on Thu, 22 Mar 2012 17:40:59 GMT

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danpaul88 wrote on Thu, 22 March 2012 09:46So the password reset mechanism in XWIS no longer exists?

It does, you just need to log in to the XWIS control panel to use it.

Subject: Re: Selling some games; will giving my serials away risk my accounts? Posted by Kiwi76 on Thu, 22 Mar 2012 18:32:53 GMT

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Thanks for the feedback!danpaul88 wrote on Thu, 22 March 2012 12:43As far as I know on XWIS anyone who uses your serial number would be able to reset the passwords of any account

created using that serial number and take control of them.

Crimson wrote on Thu, 22 March 2012 12:45If you sell your games, no one can gain access to your account information using your serial(s). You should not be using the serials after you sell them, if for no other reason than if the new owner of your serial does something to get banned, you'd end up being banned, too. These two replies seem to conflict. Can anyone verify which way it goes?

I'm aware the account(s) are tied to the serial. I don't plan on continuing using them, since I don't anymore anyway. If I ever want to later, I'll have new ones with The First Decade. I'm just wondering if someone can gain access to the accounts, like see or take control of them, by having the serial to them.

It sounds like maybe they can with XWIS at least? I'm wondering though that if I don't use the accounts, if I should even worry given the probably small chance of something happening to begin with. I'm probably going to just hold onto Tiberium Wars and Red Alert 3 though, since while I use digital copies to play, I'm actually not sure which serial the accounts I use may be tied to.

Subject: Re: Selling some games; will giving my serials away risk my accounts? Posted by cmatt42 on Thu, 22 Mar 2012 19:01:28 GMT

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In order for someone to reset the passwords, they need access to the related XWIS control panel account. They also need access to this to play online (to retrieve the passwords).

Subject: Re: Selling some games; will giving my serials away risk my accounts? Posted by Kiwi76 on Thu, 22 Mar 2012 19:25:09 GMT

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I know what XWIS is, but I never dealt with an "XWIS control panel".

Subject: Re: Selling some games; will giving my serials away risk my accounts? Posted by ehhh on Thu, 22 Mar 2012 19:26:04 GMT

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Is it possible to retrieve my login details (I dont know them) for the control panel?

Subject: Re: Selling some games; will giving my serials away risk my accounts? Posted by Omar007 on Thu, 22 Mar 2012 22:50:10 GMT

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You could make a request to detach the serial of your account. As long as you/your serial isn't associated with any bans or other mallicious behaviour or w/e, there is a chance they would maybe do that.

Subject: Re: Selling some games; will giving my serials away risk my accounts? Posted by ehhh on Thu, 22 Mar 2012 23:05:03 GMT

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thanks, was just wondering.

Subject: Re: Selling some games; will giving my serials away risk my accounts? Posted by Crimson on Thu, 22 Mar 2012 23:54:14 GMT

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Kiwi76 wrote on Thu, 22 March 2012 11:32Thanks for the feedback!danpaul88 wrote on Thu, 22 March 2012 12:43As far as I know on XWIS anyone who uses your serial number would be able to reset the passwords of any account created using that serial number and take control of them. Crimson wrote on Thu, 22 March 2012 12:45If you sell your games, no one can gain access to your account information using your serial(s). You should not be using the serials after you sell them, if for no other reason than if the new owner of your serial does something to get banned, you'd end up being banned, too. These two replies seem to conflict. Can anyone verify which way it goes?

If it were me, I'd believe the forum administrator who is also an admin of XWIS...

Quote:I'm aware the account(s) are tied to the serial. I don't plan on continuing using them, since I don't anymore anyway. If I ever want to later, I'll have new ones with The First Decade. I'm just wondering if someone can gain access to the accounts, like see or take control of them, by having the serial to them.

It sounds like maybe they can with XWIS at least? I'm wondering though that if I don't use the accounts, if I should even worry given the probably small chance of something happening to begin with. I'm probably going to just hold onto Tiberium Wars and Red Alert 3 though, since while I use digital copies to play, I'm actually not sure which serial the accounts I use may be tied to.

So, yes, with your serial, they can reset the password to your nickname and use it themselves. If the nickname was created with that serial and not your TFD serial.

Subject: Re: Selling some games; will giving my serials away risk my accounts? Posted by Kiwi76 on Fri, 23 Mar 2012 06:07:19 GMT

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Crimson wrote on Thu, 22 March 2012 19:54lf it were me, I'd believe the forum administrator who is also an admin of XWIS...

So, yes, with your serial, they can reset the password to your nickname and use it themselves. If the nickname was created with that serial and not your TFD serial. Sorry if I'm missing something simple here, but... your original quote appears to say they can not gain access to my account, but then you are saying they can by resetting my password?

Ah well, no matter which it is, I guess I'm not bothered by it after all. I doubt it'll even happen, and if it does, it'll be no matter to me.

Subject: Re: Selling some games; will giving my serials away risk my accounts? Posted by Crimson on Fri, 23 Mar 2012 08:01:06 GMT

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It depends on what you mean by "get access to your account". They wouldn't have any personal information about you, but they could log in as you.

Subject: Re: Selling some games; will giving my serials away risk my accounts? Posted by danpaul88 on Fri, 23 Mar 2012 12:11:30 GMT

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cmatt42 wrote on Thu, 22 March 2012 19:01In order for someone to reset the passwords, they need access to the related XWIS control panel account. They also need access to this to play online (to retrieve the passwords).

What the hell is an XWIS control panel account? I don't have one of those for my XWIS nicknames...

Subject: Re: Selling some games; will giving my serials away risk my accounts? Posted by Kiwi76 on Fri, 23 Mar 2012 14:56:11 GMT

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Crimson wrote on Fri, 23 March 2012 04:01It depends on what you mean by "get access to your account". They wouldn't have any personal information about you, but they could log in as you. Yeah, I meant access the account itself. I don't think I even ever had to put in personal information when I registered them way back when, unless it changed.

Oh well, I guess it's no bother anyway. Thanks for the answers though.

Subject: Re: Selling some games; will giving my serials away risk my accounts? Posted by shaitan on Fri, 23 Mar 2012 22:04:01 GMT

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danpaul88 wrote on Fri, 23 March 2012 06:11cmatt42 wrote on Thu, 22 March 2012 19:01In order for someone to reset the passwords, they need access to the related XWIS control panel account. They also need access to this to play online (to retrieve the passwords).

What the hell is an XWIS control panel account? I don't have one of those for my XWIS nicknames... xwis.net/cp

Make an account there at xwis.net, use that login information for the link posted here to register your serial/nick.

There is a downside to this Kiwi. You're selling your game, yet if the new guy doesn't have access to this account/serial, it seems to me like you're ripping him off. In effect you're selling the game, without the serial attached to it. If that's the case, why not cut you(the middle man) out and download the ISO and fake a serial? See where I'm coming from?

If you're planning to do this, Just delete your nick off that serial, if you don't want someone cheating on it. Once you sell that game you give up the rights to that serial anyway(ideally).

Subject: Re: Selling some games; will giving my serials away risk my accounts? Posted by Kiwi76 on Sat, 24 Mar 2012 18:31:06 GMT View Forum Message <> Reply to Message

shaitan wrote on Fri, 23 March 2012 18:04There is a downside to this Kiwi. You're selling your game, yet if the new guy doesn't have access to this account/serial, it seems to me like you're ripping him off. In effect you're selling the game, without the serial attached to it. If that's the case, why not cut you(the middle man) out and download the ISO and fake a serial? See where I'm coming from? I see, but perhaps that's sort of dramatizing the situation a bit?

I mean, one can still use the serial numbers to install the game, and they can still make new accounts with XWIS from what I understand. Downloading an ISO and fake serial isn't legal, whereas what I am doing is, so the two scenarios aren't really the same.

It's also more that I'm selling some old PC parts and PC games, and I was wondering if I should toss this in and include it. I doubt anyone buying the stuff will have a huge weight on whether Renegade or some old Command & Conquer games have unused serial numbers (which I listed as "may be included" anyway since I wasn't yet sure, so anyone's who inquired so far for sure probably doesn't care).shaitan wrote on Fri, 23 March 2012 18:04lf you're planning to do this, Just delete your nick off that serial, if you don't want someone cheating on it. Once you sell that game you give up the rights to that serial anyway(ideally).

Yeah, I understand I "lose my right". I will be buying The First Decade though.

Can accounts be deleted like that!? This sounds promising.

Subject: Re: Selling some games; will giving my serials away risk my accounts? Posted by shaitan on Sat, 24 Mar 2012 20:59:29 GMT

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I didn't over-dramatize that, it's true. The "legit" serial is what a person's buying. At any rate here's what you could do: Register on the Xwis site, when someone buys the game you delete the nick off that serial, then change the email/profile nick and give that account to whomever's buying the game. That way they can register their own nicks on the serial and use whatever email address/profile nick for it.

Subject: Re: Selling some games; will giving my serials away risk my accounts? Posted by Crimson on Mon, 26 Mar 2012 09:01:03 GMT

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Yes, you can delete your old nicknames from the serial and make new nicks on your new TFD serial. Then the person who buys the game can make their own nicknames and not access yours (in fact no one can).