
Subject: EliTeFrenzy [AoW] New server
Posted by [Sketchz](#) on Mon, 12 Mar 2012 00:05:59 GMT
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Hello, well I just wanted to let the renegade community know of the new community launch, EliteFrenzy. With the Closing of st0rm(basically) a few friends and myself thought we would need more places to play aha, With that being said I would like to announce the Opening of EliTeFrenzy [AoW] Server.

The server hostname is elite and the name is EliteFrenzy [AoW]
the website so far is www.elitefrenzy.tk
The IRC is <irc.finezt.com> and then #Renegade for server
We are looking for more moderators and Active players.

So check it out

Subject: Re: EliTeFrenzy [AoW] New server
Posted by [Ethenal](#) on Mon, 12 Mar 2012 00:22:31 GMT
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If this is for that kind of audience, I assume the server has some sort of modification(s) on it? You didn't mention that.

Subject: Re: EliTeFrenzy [AoW] New server
Posted by [Major-Payne](#) on Mon, 12 Mar 2012 00:35:43 GMT
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wtf is this the real sketchz

Subject: Re: EliTeFrenzy [AoW] New server
Posted by [halo2pac](#) on Mon, 12 Mar 2012 02:41:00 GMT
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I think that this is a waste of time, since I have never seen more than 100 players online this past 2 months. If anything people should stop making new servers and try to help the few good ones we have left.

Subject: Re: EliTeFrenzy [AoW] New server
Posted by [Sketchz](#) on Mon, 12 Mar 2012 03:01:12 GMT
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thats a lie, the past month over 100 each day, 150 when I went on earlier.

The server is just an AoW server, with NR on it

Subject: Re: EliTeFrenzy [AoW] New server
Posted by [Sketchz](#) on Mon, 12 Mar 2012 03:02:28 GMT
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Major-Payne wrote on Sun, 11 March 2012 17:35wtf is this the real sketchz

Yupp Sketchz is the name on Ren

Subject: Re: EliTeFrenzy [AoW] New server
Posted by [Ethenal](#) on Mon, 12 Mar 2012 04:55:50 GMT
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Sketchz wrote on Sun, 11 March 2012 22:01thats a lie, the past month over 100 each day, 150 when I went on earlier.

The server is just an AoW server, with NR on it

Holy crap you use NR? Imao

Subject: Re: EliTeFrenzy [AoW] New server
Posted by [Sketchz](#) on Mon, 12 Mar 2012 16:36:10 GMT
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We modded it obviously, Its just we like the way it works, The server runs 4.0, NightRegulator is just what we have untill we upgrade lol. It works fine tho??

Subject: Re: EliTeFrenzy [AoW] New server
Posted by [Lone0001](#) on Mon, 12 Mar 2012 17:10:22 GMT
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I wouldn't have thought NR even worked with 4.0? lol

Trying to start a new Renegade server and/or community is pointless now tbh, so few players actively playing each day. It would be MUCH better if you just picked another existing server to play in and help grow that server and/or community.

All of the 10 or so different communities with like 5-10 people in them is going to decrease the

player count of Renegade even faster.

This has been said many times, just thought I'd leave my 2 cents anyways.

Subject: Re: EliTeFrenzy [AoW] New server
Posted by [Sketchz](#) on Mon, 12 Mar 2012 20:07:36 GMT
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When you sign onto renegade, theres over 100 players playing. But Well im looking into getting different games into the community aswell lol.

Subject: Re: EliTeFrenzy [AoW] New server
Posted by [Wyld1USA](#) on Mon, 12 Mar 2012 20:30:14 GMT
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I appreciate any effort to keep this game going and the effort to start a new server, especially to help displaced St0rmie's.

Wyld

Subject: Re: EliTeFrenzy [AoW] New server
Posted by [FlaminGunz](#) on Mon, 12 Mar 2012 23:50:48 GMT
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the effort to create a new server is wasted as everyones said though....it just dillutes the player base even more..

and how does it help displaced storm members....its just a normal aow server (running NR lolsies)...theres other, better run servers that already have a decent player base....so why not join them and actually benefit renegade

so dont see why either of those points are valid..

dont wanna be bashing on a new server...but srsly why do it :s

Subject: Re: EliTeFrenzy [AoW] New server
Posted by [Wyld1USA](#) on Thu, 15 Mar 2012 01:29:14 GMT
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FlaminGunz wrote on Mon, 12 March 2012 19:50the effort to create a new server is wasted as everyones said though....it just dillutes the player base even more..

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Why not? Even another empty server on the list gives the appearance the game has life.

Wyld

Subject: Re: EliTeFrenzy [AoW] New server
Posted by [Hypnos](#) on Thu, 15 Mar 2012 06:21:57 GMT
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Best of luck.

Subject: Re: EliTeFrenzy [AoW] New server
Posted by [Vince](#) on Fri, 16 Mar 2012 10:54:03 GMT
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stop hating ethenal

Subject: Re: EliTeFrenzy [AoW] New server
Posted by [TankClash](#) on Fri, 16 Mar 2012 13:37:28 GMT
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Host some custom content, 4.0 and no lag...

Subject: Re: EliTeFrenzy [AoW] New server
Posted by [FlaminGunz](#) on Mon, 19 Mar 2012 06:46:58 GMT
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an empty server.....gives the appearance of life....

usrs

Subject: Re: EliTeFrenzy [AoW] New server
Posted by [Sean](#) on Mon, 19 Mar 2012 18:17:50 GMT
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Good luck.

Subject: Re: EliTeFrenzy [AoW] New server
Posted by [resistor1](#) on Wed, 21 Mar 2012 18:39:29 GMT
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FlaminGunz wrote on Sun, 18 March 2012 23:46an empty server.....gives the appearance of life....

usrs

Sippin on that haterade huh haha.. why so negative though?

Subject: Re: EliTeFrenzy [AoW] New server
Posted by [FlaminGunz](#) on Wed, 21 Mar 2012 23:27:07 GMT
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Im not trying to be negative for the sake of it! I still play ren and am involved with different communities, and want to see renegade continue living well into the future....plus i ran out of haterade after viewing the moronic posting of MDK

But my points, also made by others, havent been refuted. Unless the new community is bringing bach a metric fucktonne of players, theres no point of having it.

Spreading the dwindling player base more is not a good strategy...If anyone just decides to start up a server and take a few people away, are you all just gonna say 'meh gl'

I dont really understand why someone feels the need to worsen the ratio of server/players and that others think its a good think....

As i said, i dont want to have a go at anyone and im certainly far from angry....I just dont understand the rationailty behind a) starting it up and b) people thinking its a good thing... ive yet to see a postive reason

Subject: Re: EliTeFrenzy [AoW] New server
Posted by [Intradox](#) on Thu, 22 Mar 2012 00:30:37 GMT
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The fact is, not a ton of people are going to play, but who cares. Wow they take away 5 players from the nearly full jelly server, is it that big of a deal?

Didn't think so.

Now maybe if 20 new servers popped up spreading out players THAT's different. But we all know that isn't going to happen.

Subject: Re: EliTeFrenzy [AoW] New server
Posted by [Jerad2142](#) on Mon, 02 Apr 2012 16:46:02 GMT
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Wyld1USA wrote on Wed, 14 March 2012 19:29
FlaminGunz wrote on Mon, 12 March 2012 19:50
the effort to create a new server is wasted as everyones said though....it just dillutes the player base even more..

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Why not? Even another empty server on the list gives the appearance the game has life.

Wyld

I agree with that actually, it wasn't until 2142 only had 200 empty servers left (and 50 populated) that it really started to feel like it was in decline.
