
Subject: Veteran Plugin

Posted by [Fifaheld](#) on Sat, 11 Feb 2012 10:56:23 GMT

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Hello. Where can i Find a Plugin with this Commands? !Veh, !Char and !weapons? thx. For SSGM 2.0.2 or Higher

Subject: Re: Veteran Plugin

Posted by [sla.ro\(master\)](#) on Sat, 11 Feb 2012 10:58:39 GMT

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Fifaheld wrote on Sat, 11 February 2012 12:56Hello. Where can i Find a Plugin with this Commands? !Veh, !Char and !weapons? thx. For SSGM 2.0.2 or Higher

use LuaTT (for 4.0) or LuaV4 (for 2.0.2) and find on internet some Lua plugins with those. you can make your own commands. is very easy

if you don't want use Lua, then you need to use C++

good luck.

Subject: Re: Veteran Plugin

Posted by [Fifaheld](#) on Sat, 11 Feb 2012 11:01:25 GMT

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I use LUA for SSGM 2.0.2 . Where can i Find for LUA a Veteran Plugin? THX

Subject: Re: Veteran Plugin

Posted by [sla.ro\(master\)](#) on Sat, 11 Feb 2012 11:08:55 GMT

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i had some codes but i can't find them and don't have time to make.

try contact some server owners who uses Lua and maybe they have a veteran for Lua/C++ who works, also on renegadeskins i saw some veteran systems.

Subject: Re: Veteran Plugin

Posted by [Fifaheld](#) on Sat, 11 Feb 2012 11:12:43 GMT

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Some Server Owners here? With a Veteran Plugin for SSGM 2.0.2 or LUA?

Subject: Re: Veteran Plugin
Posted by [zunnie](#) on Sat, 11 Feb 2012 11:51:12 GMT
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reborn made a bunch of kickass plugins which include a vet plugin if im not mistaken, download it over here:

<http://spencerelliott.co.uk/downloads.html>

Subject: Re: Veteran Plugin
Posted by [Fifaheld](#) on Sat, 11 Feb 2012 15:47:49 GMT
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Watch Please Mod Release Forum. This Plugin has a Bug

Subject: Re: Veteran Plugin
Posted by [iRANian](#) on Sat, 25 Feb 2012 01:22:18 GMT
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What is your server?

Subject: Re: Veteran Plugin
Posted by [Fifaheld](#) on Mon, 27 Feb 2012 15:53:02 GMT
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Give It a Veteran Plugin for TT?

Subject: Re: Veteran Plugin
Posted by [iRANian](#) on Thu, 01 Mar 2012 15:47:50 GMT
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I've made something that currently is in alpha, it might crash your server or w/e

<http://dl.dropbox.com/u/21865790/VeteranSystem.dll>

To install, do the usual stuff and at the bottom of SSGM.ini add:

```
[VeteranSystem_Tiers]
```

```
;If a soldier preset is missing the code defaults the preset to 'low tier', this section controls how many vet point(s) a character is worth
```

```
; 1 = low tier, 2 = mid tier, 3 = high tier
```

```
CnC_GDI_MiniGunner_0=1 ;Shooter
```

CnC_GDI_RocketSoldier_0=1 ;Shotgunner
CnC_GDI_Grenadier_0=1 ;Grenadier
CnC_GDI_Engineer_0=1 ;Engineer
CnC_GDI_MiniGunner_1Off=1 ;Officer
CnC_GDI_RocketSoldier_1Off=1 ;Rocket Soldier
CnC_Sydney=1 ;Tib Sydney
CnC_GDI_MiniGunner_2SF=2 ;Deadeye
CnC_GDI_RocketSoldier_2SF=2 ;Gunner
CnC_GDI_Grenadier_2SF=2 ;Patch
CnC_GDI_MiniGunner_3Boss=3 ;Havoc
CnC_GDI_MiniGunner_3Boss_ALT2=3 ;Havoc
CnC_GDI_MiniGunner_3Boss_ALT3=3 ;Havoc
CnC_GDI_MiniGunner_3Boss_ALT4=3 ;Havoc
CnC_Sydney_PowerSuit=3 ;PIC
CnC_Sydney_PowerSuit_ALT2=3 ;PIC
CnC_Ignatio_Mobius=3 ;Mobius
CnC_Ignatio_Mobius_ALT2=3 ;Mobius
CnC_GDI_Engineer_2SF=3 ;Hotwire

CnC_Nod_Minigunner_0=1 ;Shooter
CnC_Nod_RocketSoldier_0=1 ;Shotgunner
CnC_Nod_FlameThrower_0=1 ;Flamethrower
CnC_Nod_Engineer_0=1 ;Engineer
CnC_Nod_Minigunner_1Off=1 ;Officer
CnC_Nod_RocketSoldier_1Off=1 ;Rocket Soldier
CnC_Nod_FlameThrower_1Off=1 ;Chem Sprayer
CnC_Nod_Minigunner_2SF=2 ;Black Hand Sniper
CnC_Nod_RocketSoldier_2SF=2 ;Black Hand Laserchaingunner
CnC_Nod_FlameThrower_2SF=2 ;SBH
CnC_Nod_Minigunner_3Boss=3 ;Sakura
CnC_Nod_Minigunner_3Boss_ALT2=3 ;Sakura
CnC_Nod_RocketSoldier_3Boss=3 ;Raveshaw
CnC_Nod_RocketSoldier_3Boss_ALT2=3 ;Raveshaw
CnC_Nod_FlameThrower_3Boss=3 ;MENdoza
CnC_Nod_FlameThrower_3Boss_ALT2=3 ;MENdoza
CnC_Nod_Technician_0=3 ;Technician

Subject: Re: Veteran Plugin
Posted by [Fifaheld](#) on Thu, 01 Mar 2012 18:11:15 GMT
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COOL. Good Work. This is for 4.0 or?

Subject: Re: Veteran Plugin
Posted by [iRANian](#) on Thu, 01 Mar 2012 18:54:42 GMT

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Yeah, it is

Subject: Re: Veteran Plugin

Posted by [Fifaheld](#) on Thu, 01 Mar 2012 19:11:29 GMT

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Have this Alpha Veteran Plugin the Commands Veh, Weapon and char? Thx

Subject: !

Posted by [iRANian](#) on Thu, 01 Mar 2012 19:49:29 GMT

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yes

!vetpoints - !vp

!vehicle - !veh

!weapon - !weap

!character - !char

Subject: Re: Veteran Plugin

Posted by [Fifaheld](#) on Fri, 02 Mar 2012 07:57:51 GMT

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and then only 31 KB? Wow. Nice work

Subject: Re: Veteran Plugin

Posted by [ExEric3](#) on Sat, 03 Mar 2012 09:47:10 GMT

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iRan you will release source code?

Subject: Re: Veteran Plugin

Posted by [iRANian](#) on Sat, 03 Mar 2012 12:51:16 GMT

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in the future
