
Subject: Infinite Ammo Question
Posted by [liquidv2](#) on Thu, 09 Feb 2012 21:54:29 GMT
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is it possible to run infinite ammo on a server and not have it apply to dropped weapons? as far as i know (what i've heard) is that if weapons drops are used on a server that uses infinite ammo that they too have infinite ammo, and that it wasn't possible to change that

i'm hoping that's not the case

Subject: Re: Infinite Ammo Question
Posted by [Gen_Blacky](#) on Fri, 10 Feb 2012 07:08:20 GMT
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you can ask raven.

Subject: Re: Infinite Ammo Question
Posted by [liquidv2](#) on Fri, 10 Feb 2012 07:44:04 GMT
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what would that do?

Subject: Re: Infinite Ammo Question
Posted by [sla.ro\(master\)](#) on Fri, 10 Feb 2012 07:51:27 GMT
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is possible to make that, only apply "-1" ammo to Char Purchase and not on power-up take. What ssgm you use?
