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Subject: Question Regarding JFW\_PT\_Hide scripts  
Posted by [Generalcamo](#) on Thu, 29 Dec 2011 04:52:40 GMT  
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I am trying to make a temp of a helipad preset, with JFW\_PT\_Hide\_Death attached, but it does not seem to work. What limitations are there in this script? does it require a special setting?

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Subject: Re: Question Regarding JFW\_PT\_Hide scripts  
Posted by [iRANian](#) on Thu, 29 Dec 2011 05:45:17 GMT  
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When I use the scripts.dll API commands to modify the cost of units, hide and disable some of them these changes don't show up for 4.0 clients but they work on my 4.0 server (at least reducing cost does).

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Subject: Re: Question Regarding JFW\_PT\_Hide scripts  
Posted by [jonwil](#) on Thu, 29 Dec 2011 12:53:12 GMT  
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The PT modify stuff was removed from 4.0 as it caused issues.

The PT hide scripts in 4.0 require 4.0 on the client.

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Subject: Re: Question Regarding JFW\_PT\_Hide scripts  
Posted by [Generalcamo](#) on Thu, 29 Dec 2011 13:37:26 GMT  
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I have 4.0. Perhaps I am setting something wrong?

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