
Subject: A map I'm working on.
Posted by [roszek](#) on Sun, 25 Dec 2011 21:50:11 GMT
[View Forum Message](#) <> [Reply to Message](#)

This map is called C&C_Tib_waste (might change that name) and it is a remake of an old crap map of mine that was called C&C_Ditch.

Here's some pictures. [Link](#)

I haven't done the vis yet and I'm not sure what else I could do to fix it up. I think its coming out sorta okay. It does have an odd layout but it should be fine.

Subject: Re: A map I'm working on.
Posted by [iRANian](#) on Sun, 25 Dec 2011 22:54:00 GMT
[View Forum Message](#) <> [Reply to Message](#)

The size of the map is large. There's some mapping critique I have but I can't be bothered to type it out, it's a map than 99% of the other fan maps out there though. For the next map use the field area of C&C_Field as comparison and don't go 1.5 times bigger than that at maximum.

Subject: Re: A map I'm working on.
Posted by [roszek](#) on Tue, 27 Dec 2011 05:23:53 GMT
[View Forum Message](#) <> [Reply to Message](#)

I finished adding the vis and made some other small changes.
The link.
