

---

Subject: Colourblind skins

Posted by [YesNoMaybe](#) on Sun, 13 Nov 2011 14:24:38 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

So, my mate got 4.0 the other day, and he's colourblind, so he could barely play as 4.0 blocked all of his skins.

Could someone please look into these skins being allowed by 4.0?

---

---

Subject: Re: Colourblind skins

Posted by [EvilWhiteDragon](#) on Sun, 13 Nov 2011 14:27:41 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

At the moment we leave the allowing or disallowing of skins up to server owners, so my advice would be to either contact them directly, or post the skins in this topic so they might be inclined to put them on the allowed list.

---

---

Subject: Re: Colourblind skins

Posted by [reborn](#) on Sun, 13 Nov 2011 20:31:56 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

If he is colour blind, then that isn't really default renegade. Smells too much like real life advantage hacks. Ban him in rl.

---

---

Subject: Re: Colourblind skins

Posted by [jonwil](#) on Sun, 13 Nov 2011 23:38:15 GMT

[View Forum Message](#) <> [Reply to Message](#)

---

4.0 does not actually block any textures (skins) except the scope textures and the stealth effect texture. It does block w3d files unless they are the same as the file on the server or they are in the server anticheat.ini.

---