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Subject: Free-aim error

Posted by [Hypnos](#) on Thu, 27 Oct 2011 23:04:29 GMT

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I've noticed that when I'm using free aim after installing the latest patch that it randomly goes back to centre, as if I have let go of the V key despite firmly holding it down, and I also know I'm not the only one to experience this.

Anybody else got this or is it simply bad luck that Jason and I have this error?

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Subject: Re: Free-aim error

Posted by [Starbuzz](#) on Thu, 27 Oct 2011 23:15:28 GMT

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totally caught me by surprise, Hypnos...I am a massive free-aim user and noticed no problem when I played today. I have my v-key reconfigured on my right-mouse button, however...I will keep an eye out for any gremlins.

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Subject: Re: Free-aim error

Posted by [Hypnos](#) on Thu, 27 Oct 2011 23:46:31 GMT

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Starbuzz wrote on Fri, 28 October 2011 00:15totally caught me by surprise, Hypnos...I am a massive free-aim user and noticed no problem when I played today. I have my v-key reconfigured on my right-mouse button, however...I will keep an eye out for any gremlins.

I have the same set up as you, but when I use it seems to suddenly jump back to the centre quite frequently.

I know that when I use it I tend to be facing to the right of my target and then bring it back to the left (so when it centres it automatically makes me face the right, hence why I noticed it straight away)

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Subject: Re: Free-aim error

Posted by [ehhh](#) on Fri, 28 Oct 2011 01:27:21 GMT

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Works fine with 'v' for me.

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Subject: Re: Free-aim error

Posted by [halo2pac](#) on Fri, 28 Oct 2011 03:05:06 GMT

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ehhh wrote on Thu, 27 October 2011 21:27Works fine with 'v' for me.

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Subject: Re: Free-aim error

Posted by [Gohax](#) on Fri, 28 Oct 2011 06:17:12 GMT

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I haven't played since the second update. I'll try tomorrow and see. May just be a mouse problem man.

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Subject: Re: Free-aim error

Posted by [Hypnos](#) on Fri, 28 Oct 2011 12:12:46 GMT

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It isn't a mouse problem, chances of two people getting the same mouse error simultaneously after updating?

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Subject: Re: Free-aim error

Posted by [StealthEye](#) on Fri, 28 Oct 2011 13:23:20 GMT

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You mentioned you have it reconfigured to a mouse button. Can you try mapping it to a key and see if it is due to that?

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Subject: Re: Free-aim error

Posted by [Gohax](#) on Fri, 28 Oct 2011 14:44:39 GMT

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Hypnos wrote on Fri, 28 October 2011 05:12It isn't a mouse problem, chances of two people getting the same mouse error simultaneously after updating?

Fixing to check if this happens with me, too. I'll edit this post whenever I'm done.

Stealth wrote on Fri, 28 October 2011 06:23You mentioned you have it reconfigured to a mouse button. Can you try mapping it to a key and see if it is due to that?

As this may fix it if this problem consists of it being on the mouse, and not they keyboard, this should be fixed. 95%, if not more, of the people that use free-aim regularly use it on their mouse.

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Subject: Re: Free-aim error

Posted by [Gen\\_Blacky](#) on Fri, 28 Oct 2011 15:22:35 GMT

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I had this exact problem. I use right click for free aim and the spring on my mouse was bad. I got a new mouse and It's fine now.

This will also always happen with vehicles when using free aim when you have lock camera to turret checked.

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Subject: Re: Free-aim error

Posted by [iRANian](#) on Fri, 28 Oct 2011 15:38:04 GMT

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Not having any issue here, free aim is bound to 'Shift'.

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Subject: Re: Free-aim error

Posted by [StealthEye](#) on Fri, 28 Oct 2011 17:36:00 GMT

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Gohax wrote on Fri, 28 October 2011 16:44As this may fix it if this problem consists of it being on the mouse, and not they keyboard, this should be fixed. 95%, if not more, of the people that use free-aim regularly use it on their mouse.

We'll first need to find out what the cause of the problem is though, before we can fix anything.

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Subject: Re: Free-aim error

Posted by [Hypnos](#) on Sat, 29 Oct 2011 20:35:11 GMT

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I used space bar for a while in TmX; I didn't have this error. I changed it back to mouse, it worked fine until the map changed.

I've changed mouse and this still happens, it's not a problem at my end.

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Subject: Re: Free-aim error

Posted by [Jerad2142](#) on Sat, 29 Oct 2011 20:40:53 GMT

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Don't suppose you use a wireless keyboard Hypnos? If you do, it could be a bandwidth issue. I had an issue with holding multiple key combinations in the past that'd cause some keys to get ignored on wireless keyboards.

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If not that, do you notice any low frame rate when it happens, or any other anomalies?

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Subject: Re: Free-aim error  
Posted by [Hypnos](#) on Sat, 29 Oct 2011 20:49:14 GMT  
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I'm all wired up <3

I don't notice any other anomalies when this happens.

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Subject: Re: Free-aim error  
Posted by [Jerad2142](#) on Sat, 29 Oct 2011 20:56:26 GMT  
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You didn't use to run the game full screen and run it windowed now or something to you?

I would almost think it sounds like something else interrupting windows' focus on the game, but then the probably should be reversed (IE: you let up on v and it keeps free targeting).

I've had a wireless mouse that's been having issues for years now, while holding right click it will randomly act like I released my right mouse button (it usually happens when my mouse moves to certain locations, pretty sure it's my hand blocking the signal). Therefore, even though I don't have a free targeting issue, I know your pain.

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Subject: Re: Free-aim error  
Posted by [Hypnos](#) on Sun, 30 Oct 2011 19:21:51 GMT  
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Yeah as I said I'm all wired up so there isn't any interference with signal surely, I've not changed any of my set up - the only thing I have done is install the latest TT Patch

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Subject: Re: Free-aim error  
Posted by [Gohax](#) on Mon, 31 Oct 2011 04:01:16 GMT  
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Been playing quite a bit the last few days and I haven't had anything like this happen.

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Subject: Re: Free-aim error  
Posted by [liquidv2](#) on Tue, 01 Nov 2011 15:53:08 GMT  
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i've heard some people can't bind the V key to their center mouse button with 4.0 or bind any key to the center mouse button, for that matter

could that be related to Hypnose's issue?

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Subject: Re: Free-aim error  
Posted by [Hypnos](#) on Tue, 01 Nov 2011 17:58:31 GMT  
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I re-installed and loaded up 3.4.4, and my free-aim as right click works perfectly.

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Subject: Re: Free-aim error  
Posted by [Jerad2142](#) on Thu, 03 Nov 2011 22:25:13 GMT  
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Maybe another key binding was conflicting with it under 4.0?

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Subject: Re: Free-aim error  
Posted by [Hypnos](#) on Thu, 03 Nov 2011 23:39:01 GMT  
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I have no idea, my typical key setting is the following:-

Shift = Crouch  
C = Walk  
T = Public Chat  
Y = Team Chat  
Right Click = Free Aim  
Middle Mouse Button = Secondary Attack  
Left Click = Primary Attack

The rest of the movement keys are default.

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Subject: Re: Free-aim error  
Posted by [Gohax](#) on Fri, 04 Nov 2011 15:20:30 GMT  
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Not sure man, though I was playing with Hate the other day and he said that he was having

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problems with free aim on his middle mouse button. Not sure if these problems are related.

I have my free aim set to the right click, same as you, and haven't had a single problem :/

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Subject: Re: Free-aim error

Posted by [ehhh](#) on Fri, 04 Nov 2011 17:15:20 GMT

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Is right click set as a 'secondary' button on any of your other controls?

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Subject: Re: Free-aim error

Posted by [Hypnos](#) on Fri, 04 Nov 2011 17:42:06 GMT

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Nope, it's only for free aim.

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Subject: Re: Free-aim error

Posted by [Hypnos](#) on Fri, 18 Nov 2011 18:07:28 GMT

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Played with 3.4.4 for a while, tried using beta 2 again and it suddenly works.

Any idea if you can reduce the loading time from 1minute 30seconds to 3.4.4's speed?

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Subject: Re: Free-aim error

Posted by [kamuixmod](#) on Fri, 18 Nov 2011 22:26:05 GMT

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yeah please, because its harder to time to join the team which someone want

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Subject: Re: Free-aim error

Posted by [StealthEye](#) on Mon, 21 Nov 2011 03:05:26 GMT

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So is anyone still having this mouse/free aim issue? Wasn't HaTe having this too? Is so, please contact me on IRC or IM.

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