**Subject: Spawn Protect  2 Sec Option**
Posted by marcin205 on Fri, 30 Sep 2011 01:22:03 GMT
View Forum Message <> Reply to Message

Spawn Protect option 2 sec can you do that im saw some boob's   snipers wait to spawn dudes in building's and headshot them instantly instantly

---

**Subject: Re: Spawn Protect  2 Sec Option**
Posted by iRANian on Fri, 30 Sep 2011 01:22:27 GMT
View Forum Message <> Reply to Message

What the fuck did you just type?

---

**Subject: Re: Spawn Protect  2 Sec Option**
Posted by marcin205 on Fri, 30 Sep 2011 01:23:44 GMT
View Forum Message <> Reply to Message

just like in Gears Of War 3 Multiplayer

---

**Subject: Re: Spawn Protect  2 Sec Option**
Posted by Starbuzz on Fri, 30 Sep 2011 02:24:48 GMT
View Forum Message <> Reply to Message

Translation:

marcin205 wrote on Thu, 29 September 2011 18:22Can a two second anti-spawn killing option be added server-side to prevent boob snipers that have sneaked into an enemy building from spawn killing?

---

**Subject: Re: Spawn Protect  2 Sec Option**
Posted by Goztow on Fri, 30 Sep 2011 06:29:01 GMT
View Forum Message <> Reply to Message

I thought I already saw that option in the TT4.0 SSGM options (server side).

---

**Subject: Re: Spawn Protect  2 Sec Option**
Posted by Jerad2142 on Fri, 30 Sep 2011 13:40:54 GMT
View Forum Message <> Reply to Message

Goztow wrote on Fri, 30 September 2011 00:29I thought I already saw that option in the TT4.0 SSGM options (server side).
Or perhaps its an SSGM plugin?

Subject: Re: Spawn Protect  2 Sec Option
Posted by Hitman on Fri, 30 Sep 2011 13:46:14 GMT
View Forum Message <> Reply to Message

i dont see why that should happen... your in their base and they will probably outnumber you times 3 anyways

Subject: Re: Spawn Protect  2 Sec Option
Posted by Jerad2142 on Fri, 30 Sep 2011 14:00:12 GMT
View Forum Message <> Reply to Message

Hitman wrote on Fri, 30 September 2011 07:46i dont see why that should happen... your in their base and they will probably outnumber you times 3 anyways
Steath Soldier with a sniper rifle?

Subject: Re: Spawn Protect  2 Sec Option
Posted by ehhh on Fri, 30 Sep 2011 14:31:41 GMT
View Forum Message <> Reply to Message

Would be ok for a dm server, aow? No way.

Subject: Re: Spawn Protect  2 Sec Option
Posted by danpaul88 on Fri, 30 Sep 2011 15:00:39 GMT
View Forum Message <> Reply to Message

Starbuzz wrote on Fri, 30 September 2011 03:24Translation:

marcin205 wrote on Thu, 29 September 2011 18:22Can a two second anti-spawn killing option be added server-side to prevent boob snipers that have sneaked into an enemy building from spawn killing?

You spawn as a male character, so boob snipers would ignore you anyway until you purchase a hotwire, sydney or sakura.

Subject: Re: Spawn Protect  2 Sec Option
Posted by Gohax on Sat, 01 Oct 2011 03:27:19 GMT
View Forum Message <> Reply to Message

Hitman wrote on Fri, 30 September 2011 06:46i dont see why that should happen... your in their base and they will probably outnumber you times 3 anyways

The sniper in the base would die soon anyways. You let the person in your base, you deserved to be spawnkilled. At least, that's how I see it.

Subject: Re: Spawn Protect  2 Sec Option
Posted by liquidv2 on Sat, 01 Oct 2011 18:47:28 GMT
View Forum Message <> Reply to Message

what gohax said
if it were a sniper server or a deathmatch server sure, otherwise absolutely not

Subject: Re: Spawn Protect  2 Sec Option
Posted by iRANian on Sat, 01 Oct 2011 19:09:01 GMT
View Forum Message <> Reply to Message

There's already a plugin included with SSGM 4.0 that does this.