Subject: How to make ttfs-Package?
Posted by rrutk on Thu, 29 Sep 2011 08:30:39 GMT
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How to make a ttfs-Package (include hud.ini, cameras.ini, ...), so they are present in one file only for the designated map?

simply add with xcc mixer?

Subject: Re: How to make ttfs-Package?
Posted by jonwil on Thu, 29 Sep 2011 10:32:42 GMT
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Its not possible to have a separate cameras.ini and hud.ini for a particular map due to how these are loaded.

Subject: Re: How to make ttfs-Package?
Posted by rrutk on Thu, 29 Sep 2011 12:22:18 GMT
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jonwil wrote on Thu, 29 September 2011 03:32Its not possible to have a separate cameras.ini and hud.ini for a particular map due to how these are loaded.

that means, a sidebar purchase system is not possible with a mix-based-map?

Subject: Re: How to make ttfs-Package?
Posted by jonwil on Thu, 29 Sep 2011 15:00:57 GMT
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nope, not possible, not even with a .pkg file.
Has to be a totally new mod.

Subject: Re: How to make ttfs-Package?
Posted by rrutk on Thu, 29 Sep 2011 15:17:34 GMT
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jonwil wrote on Thu, 29 September 2011 08:00nope, not possible, not even with a .pkg file.

Has to be a totally new mod.

at least in 3.4.4 i did it with a pkg without problems.

but yes, the hud.ini had to be copied manually.

//

Can *.txt's für scripts (airstrike) be included in a mix for 4.0 ???

Subject: Re: How to make ttfs-Package?
Posted by jonwil on Thu, 29 Sep 2011 15:36:21 GMT
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*.txt files can be copied yes.