Subject: Missing Textures ingame, which are present in LE
Posted by rrutk on Tue, 27 Sep 2011 12:05:22 GMT
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Missing Textures ingame, which are present in LevelEdit?

Dunno why?

Subject: Re: Missing Textures ingame, which are present in LE
Posted by danpaul88 on Tue, 27 Sep 2011 12:31:05 GMT
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Might help if you specified the textures that are missing and the map they are missing from. Otherwise for all we know you could be looking for emngvewnkgbnw.tga on C&C_nwngvnew4bgw4bjh.mix

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Subject: Re: Missing Textures ingame, which are present in LE
Posted by Caveman on Tue, 27 Sep 2011 13:36:32 GMT
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That's a good map imo even with the missing textures.

Subject: Re: Missing Textures ingame, which are present in LE
Posted by rrutk on Tue, 27 Sep 2011 13:48:30 GMT
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rrutk wrote on Tue, 27 September 2011 05:05Missing Textures ingame, which are present in LevelEdit?

Dunno why?

In LevelEdit means, it's my OWN map.
The Textures are visible in LevelEdit and included in the *.mix.

But they are missing, if I load the map in Renegade for testing purposes.

Subject: Re: Missing Textures ingame, which are present in LE
Posted by StealthEye on Tue, 27 Sep 2011 15:02:28 GMT
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Is it possible to post the map or send the map to any of the devs?

Subject: Re: Missing Textures ingame, which are present in LE
Posted by rrutk on Tue, 27 Sep 2011 15:08:32 GMT
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of course
it's only some hours of work what need to be done yet.

Subject: Re: Missing Textures ingame, which are present in LE
Posted by rrutk on Tue, 27 Sep 2011 18:14:40 GMT
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here is it:

[file deleted / old version]

Subject: Re: Missing Textures ingame, which are present in LE
Posted by StealthEye on Tue, 27 Sep 2011 18:27:30 GMT
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What texture is missing? I don't see any missing textures.

Subject: Re: Missing Textures ingame, which are present in LE
Posted by rrutk on Tue, 27 Sep 2011 18:34:39 GMT
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StealthEye wrote on Tue, 27 September 2011 11:27What texture is missing? I don't see any missing textures.

Should look like this (Picture from an old build with 3.4.4):
http://www.renegadeforums.com/index.php?t=msg&th=38525&start=0&rid=2 2815

Subject: Re: Missing Textures ingame, which are present in LE
Posted by StealthEye on Tue, 27 Sep 2011 23:07:17 GMT

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They work fine here... Are you sure you don't have some corrupted file with the same name in your data folder or something like that?

Subject: Re: Missing Textures ingame, which are present in LE
Posted by rrutk on Tue, 27 Sep 2011 23:16:19 GMT

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StealthEye wrote on Tue, 27 September 2011 16:07They work fine here... Are you sure you don't have some corrupted file with the same name in your data folder or something like that?

But u are using 4.0?

In the data folder there are no special files...

could try to delete ttfs folder?

what would u suggest?

got at least one reply too where to problem occoured...

01lv1-cliff8.tga
bplat_02.tga
these are definitly included, but don't show up = main problem

http://www.cncfps.com/files/ttfs/files/

here they are listened as:

2E54B085.01lv1-cliff8.tga
9BD50BAE.bplat_02.dds

on another computer, also 4.0 installed, only the bplat_02.tga isn't present ingame.

strange. differs from person to person.

would like to release the map, this is the only thing needs to be fixed.

Subject: Re: Missing Textures ingame, which are present in LE
Posted by StealthEye on Wed, 28 Sep 2011 13:41:09 GMT

Did you convert the .mix via packageeditor to a TT package? (I did not.) If that's the problem, then I will try to reproduce it again.

Subject: Re: Missing Textures ingame, which are present in LE
Posted by rrutk on Wed, 28 Sep 2011 13:42:52 GMT

deleting the *.thu files worked.

but how this could happen on a computer, where this map was installed first time?

Subject: Re: Missing Textures ingame, which are present in LE
Posted by rrutk on Wed, 28 Sep 2011 13:43:56 GMT

StealthEye wrote on Wed, 28 September 2011 06:41Did you convert the .mix via packageeditor to a TT package? (I did not.) If that's the problem, then I will try to reproduce it again.

I made no TT-package.

made a simple mix-Map.

Is a TT_package recommended?

Subject: Re: Missing Textures ingame, which are present in LE
Posted by StealthEye on Wed, 28 Sep 2011 14:44:07 GMT

Nope, I was just checking whether we were testing the same thing. I'm not sure how the .thu files got corrupted.