
Subject: Bug With auto-download
Posted by [Gohax](#) on Thu, 22 Sep 2011 06:35:40 GMT
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I have yet to see a problem with this from anyone else.

Whenever I'm ingame, and the map I'm currently on finishes, and the nextmap is a map that I don't have, whenever I start downloading, it loads the load screen once, then loads it again, then I crash.

But, if I minimize Ren, wait until the map loads, and then maximize Ren, it works. But, I've tried minimizing/mazimizing about 3 times now, and every time I've done that, I've crashed within 5 minutes of the map.

Now, whenever I go back in Ren, go to the server, it downloads the map and I can play with no problems. So, there's no problems there. It's just annoying that I crash everytime I try and download the map the first time.

Subject: Re: Bug With auto-download
Posted by [Sean](#) on Thu, 22 Sep 2011 08:22:53 GMT
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Gohax wrote on Wed, 21 September 2011 23:35 I have yet to see a problem with this from anyone else.

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Now, whenever I go back in Ren, go to the server, it downloads the map and I can play with no problems. So, there's no problems there. It's just annoying that I crash everytime I try and download the map the first time.

The solution would be to download the uber map pack, then you wont have to download any maps at all!

You can download it from here: <http://ren.game-maps.net/index.php?act=view&id=233>

Subject: Re: Bug With auto-download
Posted by [EvilWhiteDragon](#) on Thu, 22 Sep 2011 09:10:12 GMT
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That's not a solution. That's a workaround.

Unfortunately Gohax, I can't help with your problem, but I'm sure Seye will be here shortly and attempt to identify and fix the problem. It sounds like something goes wrong in the loading process of the map.

Subject: Re: Bug With auto-download
Posted by [StealthEye](#) on Thu, 22 Sep 2011 12:04:28 GMT
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Can you please upload the crashdump? It's located in My Documents/Renegade/Client/Debug and it should be the recentmost or two recentmost .dmp files.

Can you also please record a video of this behavior? Maybe I can notice more details than what you're describing.

Subject: Re: Bug With auto-download
Posted by [Gohax](#) on Thu, 22 Sep 2011 14:28:13 GMT
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StealthEye wrote on Thu, 22 September 2011 05:04Can you please upload the crashdump? It's located in My Documents/Renegade/Client/Debug and it should be the recentmost or two recentmost .dmp files.

Can you also please record a video of this behavior? Maybe I can notice more details than what you're describing.

Yes, whenever I hop onto Ren tonight, I'll get a video and upload the crashdump for you.

Also, @Azazel: yeah, I had in mind to do that. But, being the lazy person I am, I'd rather have the server do it for me whenever I end up needing the maps

Subject: Re: Bug With auto-download
Posted by [Gen_Blacky](#) on Thu, 22 Sep 2011 15:00:17 GMT
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Quote:Also, @Azazel: yeah, I had in mind to do that. But, being the lazy person I am, I'd rather have the server do it for me whenever I end up needing the maps Razz

Thats why no one played fan maps.

Subject: Re: Bug With auto-download

Posted by [Sean](#) on Thu, 22 Sep 2011 16:01:38 GMT

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Gen_Black wrote on Thu, 22 September 2011 08:00Quote:Also, @Azazel: yeah, I had in mind to do that. But, being the lazy person I am, I'd rather have the server do it for me whenever I end up needing the maps Razz

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This.
