
Subject: Unwanted Large Text in game: Scripts 4.0 issue

Posted by [Tek](#) on Mon, 19 Sep 2011 21:36:10 GMT

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Do you know how to decrease the size of the text? I find this large text bothersome while trying to play. To play ren with the scripts, I need to click on "Tiberium Technologies Launcher". There doesn't seem to be a reliable option to reduce res which is what I heard you have to do while asking on jelly marathon. I right clicked the launcher and I clicked on properties then compatibility and there was an option but it was only "run game at 640 x 480 resolution". I looked at the configuration utility for the actual game and it was as low as it could go at 640 x 480. It might be that the actual text for the computer was increased. If so, how do I reduce the size of the computer text(not the text size of the internet browser, but the actual computer text size)?

I will post screen shots if necessary.

Subject: Re: Unwanted Large Text in game: Scripts 4.0 issue

Posted by [Caveman](#) on Mon, 19 Sep 2011 21:43:42 GMT

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If you increase the resolution via wwconfig the text will get smaller.

Although it shouldn't be too big even at that resolution. Could you get a SS?

Subject: Re: Unwanted Large Text in game: Scripts 4.0 issue

Posted by [StealthEye](#) on Mon, 19 Sep 2011 22:25:05 GMT

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Please run wwconfig.exe which is in your renegade install directory. You should be able to set it correctly there. Please press "ok" even if you do not change anything to ensure the settings are properly stored.

Subject: Re: Unwanted Large Text in game: Scripts 4.0 issue

Posted by [Tek](#) on Tue, 20 Sep 2011 00:36:05 GMT

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Isn't it the higher your resolution is, the less parts of the game that can fit on your screen? What resolution do you have selected?

Subject: Re: Unwanted Large Text in game: Scripts 4.0 issue

Posted by [StealthEye](#) on Tue, 20 Sep 2011 00:48:52 GMT

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The higher the resolution, the more detailed the screen will be, and the smaller the text/hud will become. The visibility is not really affected.

Subject: Re: Unwanted Large Text in game: Scripts 4.0 issue
Posted by [EvilWhiteDragon](#) on Tue, 20 Sep 2011 05:56:41 GMT
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Tek wrote on Tue, 20 September 2011 02:36 Isn't it the higher your resolution is, the less parts of the game that can fit on your screen? What resolution do you have selected?
Besides that being wrong is so many ways, it's usually that you'll see more. More being either more objects or more details. For Renegade it would be more details and smaller text.

Subject: Re: Unwanted Large Text in game: Scripts 4.0 issue
Posted by [Caveman](#) on Tue, 20 Sep 2011 07:30:26 GMT
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Tek wrote on Tue, 20 September 2011 01:36 Isn't it the higher your resolution is, the less parts of the game that can fit on your screen? What resolution do you have selected?

I play all games at my monitors native resolution. 1920x1080 however some people hate how small the text gets. I would say

1280x1024 or 1440x900 would be a decent size resolution for you.
