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Subject: Uh something bad happened  
Posted by [Caveman](#) on Thu, 15 Sep 2011 21:32:40 GMT

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[15 Sep 11 - 22:31:44] <+Destr0y3r> ok  
[15 Sep 11 - 22:31:57] <+Destr0y3r> -----  
[15 Sep 11 - 22:31:57] <+Destr0y3r> Uhoh!  
[15 Sep 11 - 22:31:57] <+Destr0y3r> -----  
[15 Sep 11 - 22:31:57] <+Destr0y3r> Something bad happened. Press Ctrl-C on this message  
and paste it in the forums. {11, 2} [-91.309677, -127.265022, -7.224797] <0.699089, 0.106929  
0.105918, 0.699015>  
[15 Sep 11 - 22:31:57] <+Destr0y3r> -----  
[15 Sep 11 - 22:31:57] <+Destr0y3r> OK  
[15 Sep 11 - 22:31:57] <+Destr0y3r> -----  
[15 Sep 11 - 22:32:10] <+Destr0y3r> Was driving an gdi apc on field LOL

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Subject: Re: Uh something bad happened  
Posted by [iRANian](#) on Thu, 15 Sep 2011 21:49:12 GMT

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Some debug messages that are gonna be removed in a later update.

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Subject: Re: Uh something bad happened  
Posted by [Caveman](#) on Thu, 15 Sep 2011 22:07:29 GMT

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Yes I know they're going to be removed however I thought the dev's would still like to know about it...

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Subject: Re: Uh something bad happened  
Posted by [StealthEye](#) on Thu, 15 Sep 2011 22:52:14 GMT

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Nope, we don't. But thanks for reporting anyway, better report it when we don't need it than the other way around.

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