
Subject: Level Editor issues after 4.0 Beta Install
Posted by [Jerad2142](#) on Fri, 09 Sep 2011 15:10:50 GMT

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After installing the public beta of 4.0 I find that normal level editor is no longer working. I'm getting A bug where MOST of the presets are missing, which suggests its registry related, however. I am not seeing any wrong entries in the registry table that would be the cause of this, but I could always be overlooking something.

Subject: Re: Level Editor issues after 4.0 Beta Install
Posted by [EvilWhiteDragon](#) on Fri, 09 Sep 2011 15:43:46 GMT

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Have you tried the newer version of leveledit, supplied in the modtools? Not sure if that would help, but I think it could have something to do with that.

Subject: Re: Level Editor issues after 4.0 Beta Install
Posted by [Jerad2142](#) on Fri, 09 Sep 2011 16:20:50 GMT

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Yeah that one seems to work, even if it's just creating a new regpath if nothing else.

Subject: Re: Level Editor issues after 4.0 Beta Install
Posted by [jlhill17](#) on Mon, 26 Sep 2011 18:15:28 GMT

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I can't run either the new editor or the old one after the update. Anyone know how to fix that?

Subject: Re: Level Editor issues after 4.0 Beta Install
Posted by [Jerad2142](#) on Mon, 26 Sep 2011 18:26:11 GMT

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Blazea58 couldn't get his to work either, odd part is my normal (non TT Team) leveleditor randomly started working again a week ago.

Just out of curiosity, do you have a standalone mod installed (APB, Reborn, Rp2, Scudstorm, Tiberium Crystal War, etc.)?

If you do, do you have the leveleditor tools for said standalone mod?

Subject: Re: Level Editor issues after 4.0 Beta Install
Posted by [Gen_Blacky](#) on Mon, 26 Sep 2011 18:37:49 GMT
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Both the new and old version of leveledit works for me. you need to add the tt binaries to leveledit folder. Renemaed the new version of le to LevelEditTT.exe.

06/26/2002	03:38 PM	5,668,940	LevelEdit.exe
12/01/2010	10:11 PM	5,804,032	LevelEditTT.exe
09/06/2011	04:57 PM	9,216	MemoryManager.dll
12/20/2001	02:26 PM	126,464	Mp3dec.asi
12/20/2001	02:26 PM	350,208	Mss32.dll
12/20/2001	02:26 PM	63,488	Mssfaste.m3d
03/20/2002	04:30 PM	13,824	renegade.xlt
09/06/2011	04:57 PM	1,065,472	shaders.dll
04/26/2002	05:14 PM	65,536	SimpleGraph.exe
09/06/2011	04:57 PM	253,952	ttle.dll

Subject: Re: Level Editor issues after 4.0 Beta Install
Posted by [jlhill17](#) on Mon, 26 Sep 2011 19:01:08 GMT
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I'll see if that works. Thanks.

I have Reborn installed, and that editor still works, probably just because it wasn't affected by the new scripts release.

Does anybody know how to get LevelEdit to work on XP 64 bit?

Subject: Re: Level Editor issues after 4.0 Beta Install
Posted by [Jerad2142](#) on Mon, 26 Sep 2011 20:02:09 GMT
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Gen_Blacky wrote on Mon, 26 September 2011 12:37Both the new and old version of leveledit works for me. you need to add the tt binaries to leveledit folder. Renemaed the new version of le to LevelEditTT.exe.

06/26/2002	03:38 PM	5,668,940	LevelEdit.exe
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09/06/2011 04:57 PM 1,065,472 shaders.dll
04/26/2002 05:14 PM 65,536 SimpleGraph.exe
09/06/2011 04:57 PM 253,952 ttle.dll

I didn't have to do that and mine is working again.

jllhill17 wrote on Mon, 26 September 2011 13:01

I have Reborn installed, and that editor still works, probably just because it wasn't affected by the new scripts release.

I just asked because I'm wondering if the addition of another leveleditor that is using another dir for its always.dat location could be the cause of the normal one no longer working when one installs 4.0, because if this issue was happening to everyone you'd think we'd see a lot more people posting about it.

jllhill17 wrote on Mon, 26 September 2011 13:01

Does anybody know how to get LevelEdit to work on XP 64 bit?

I've been running 64 bit windows 7 since it came out and leveleditor has always worked for me, I suppose it could be a uac issue (I always have uac disabled), I've never had to change any compatibility settings for it however.

Subject: Re: Level Editor issues after 4.0 Beta Install
Posted by [Canadacdn](#) on Sat, 01 Oct 2011 23:13:46 GMT
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jllhill17 wrote on Mon, 26 September 2011 12:01 I'll see if that works. Thanks.

I have Reborn installed, and that editor still works, probably just because it wasn't affected by the new scripts release.

Does anybody know how to get LevelEdit to work on XP 64 bit?

Delete XP 64-Bit and install a good OS.

Subject: Re: Level Editor issues after 4.0 Beta Install
Posted by [jllhill17](#) on Mon, 10 Oct 2011 18:57:31 GMT
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Uninstalled Reborn, reinstalled Renegade and LevelEdit. Everything works fine again. Thanks.