Subject: Does anyone have the pirate mod
Posted by crazfulla on Mon, 05 Sep 2011 05:23:04 GMT
View Forum Message <> Reply to Message

I remember a mod package that had pirate ships doing battle around some cliffs. The map rotated giving the illusion that the ships were moving. Who made it? Can someone post a link to it? It was on the renhelp website but of course thats gone now (only have copies of the tutorials).

Subject: Re: Does anyone have the pirate mod
Posted by Gen_Blacky on Tue, 06 Sep 2011 01:20:21 GMT
View Forum Message <> Reply to Message

do you remember the name of the mod package I might have it.

Subject: Re: Does anyone have the pirate mod
Posted by crazfulla on Tue, 06 Sep 2011 02:06:37 GMT
View Forum Message <> Reply to Message

just simply pirates.pkg I think

Subject: Re: Does anyone have the pirate mod
Posted by kamuixmod on Tue, 06 Sep 2011 11:24:21 GMT
View Forum Message <> Reply to Message

http://renegade.dmehosting.com/Maps/

its there. its called Pirates!

Subject: Re: Does anyone have the pirate mod
Posted by crazfulla on Wed, 07 Sep 2011 05:47:49 GMT
View Forum Message <> Reply to Message

ty muchly

Subject: Re: Does anyone have the pirate mod
Posted by Jerad2142 on Wed, 07 Sep 2011 15:52:01 GMT
View Forum Message <> Reply to Message

It's actually a pretty neat map, would be cool if someone went back in and touched it up, added some repair guns, make the cannons manable, that way both teams would really have to work at it to win. And of course some graphics touch ups.

Subject: Re: Does anyone have the pirate mod
Posted by sla.ro(master) on Wed, 07 Sep 2011 19:00:25 GMT
View Forum Message <> Reply to Message

cool map, i will try modify it

Subject: Re: Does anyone have the pirate mod
Posted by crazfulla on Thu, 08 Sep 2011 07:09:05 GMT
View Forum Message <> Reply to Message

sla.ro(master) wrote on Wed, 07 September 2011 12:00cool map, i will try modify it

The maps is bad, as is your English -.-

Subject: Re: Does anyone have the pirate mod
Posted by sla.ro(master) on Thu, 08 Sep 2011 08:38:41 GMT
View Forum Message <> Reply to Message

@crazfulla
and you can do better maps ?
and what is wrong with my english, i really don't care. understand?

Subject: Re: Does anyone have the pirate mod
Posted by TankClash on Thu, 08 Sep 2011 09:17:44 GMT
View Forum Message <> Reply to Message

^Trololo of a trololo post.^

Subject: Re: Does anyone have the pirate mod
Posted by crazfulla on Sat, 10 Sep 2011 07:17:28 GMT
View Forum Message <> Reply to Message

I have made maps before, most of which were still WIPs when I lost them. You see, unlike you, I wait until I have a quality map that people will actually WANT to play, that is balanced and bug free, before I post a public release.

---

http://www.renegadeforums.com/index.php?t=getfile&id=5172&private=0
http://www.renegadeforums.com/index.php?t=getfile&id=11616&private=0

As for your english, the map name says it all... "Enterway" is not a word!

Subject: Re: Does anyone have the pirate mod
Posted by sla.ro(master) on Sun, 11 Sep 2011 19:49:43 GMT
View Forum Message <> Reply to Message

crazfulla wrote on Sat, 10 September 2011 10:17I have made maps before, most of which were still WIPs when I lost them. You see, unlike you, I wait until I have a quality map that people will actually WANT to play, that is balanced and bug free, before I post a public release.

http://www.renegadeforums.com/index.php?t=getfile&id=5172&private=0
http://www.renegadeforums.com/index.php?t=getfile&id=11616&private=0

As for your english, the map name says it all... "Enterway" is not a word!

is called Enterway because DOOM Copyrights, i don't want to be sued by ID for using their game name..

u will see better quality maps in Mutant Co-Op made by me and my team.

Subject: Re: Does anyone have the pirate mod
Posted by iRANian on Sun, 11 Sep 2011 20:11:54 GMT
View Forum Message <> Reply to Message

You can't copyright names, you can trademark them but the Doom map 'Entryway' isn't trademarked.

Subject: Re: Does anyone have the pirate mod
Posted by crazfulla on Mon, 12 Sep 2011 00:43:05 GMT
View Forum Message <> Reply to Message

sla.ro(master) wrote on Sun, 11 September 2011 12:49is called Enterway because DOOM Copyrights, i don't want to be sued by ID for using their game name..
You are worried abotu copyrights on the name, which don't even exist, yet you use the box art from doom, quake etc in your map, all of which are obviously copyrighted...