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Subject: People altering textures to see through buildings possible?

Posted by [Anonymous](#) on Tue, 13 Aug 2002 17:17:00 GMT

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I was just wondering if this is possible and if people were doing it...It cross my mind once I saw people r using colored stealth skins...

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Subject: People altering textures to see through buildings possible?

Posted by [Anonymous](#) on Wed, 14 Aug 2002 02:11:00 GMT

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That happened to me once because of messed graphic card settings (could see through anything except the terrain, even saw two Techs inside our War Fac on Walls), I can get a screenshot but no where to host it...Trouble was it made the game totally unplayable (only able to see parts of vehicles and no first person model).

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Subject: People altering textures to see through buildings possible?

Posted by [Anonymous](#) on Wed, 14 Aug 2002 04:18:00 GMT

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Host your pictures at <http://www.n00bstories.com/>

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Subject: People altering textures to see through buildings possible?

Posted by [Anonymous](#) on Fri, 16 Aug 2002 20:09:00 GMT

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That happens withannoying regularity with my card. But, occasionally it allows to see more than th enormal stooge, ..... I can also leap buildings with a single bound ..... actually its more like fall ....

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Subject: People altering textures to see through buildings possible?

Posted by [Anonymous](#) on Sat, 17 Aug 2002 10:07:00 GMT

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to get rid of that transparent bulding, just alt+tab in and out of the game, it'll fix it (if you've got Voodoo 5s, not sure about other cards)

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Subject: People altering textures to see through buildings possible?

Posted by [Anonymous](#) on Sun, 18 Aug 2002 22:23:00 GMT

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Sometimes, on Under, I can see through a certain rock. I go to the bottom of the tunnel that leads to the tiberium field. I then back up some, and I can see through the rock that is on the ledge above and across the tib field. Useless in most cases, except for sniper matches. I am sure that standing in certain spots, and looking in a certain direction can make things disappear.

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