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Subject: The polygonal car...

Posted by [Commando950](#) on Fri, 01 Jul 2011 16:46:56 GMT

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1.How can I make a Carmaker and how can I get it to be linked?

2.How can I link two waypaths?

P.S:I already made a post about this!

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Subject: Re: The polygonal car...

Posted by [danpaul88](#) on Fri, 01 Jul 2011 19:26:37 GMT

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Ctrl+P when the weapons factory / refinery building controller is selected to make the carmaker as I recall.

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Subject: Re: The polygonal car...

Posted by [Commando950](#) on Fri, 01 Jul 2011 19:33:10 GMT

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THANK YOU SO MUCH!!!!That will be such a big help!!!

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