
Subject: Error! YAY Something to solve
Posted by [Steven C.](#) on Wed, 29 Jun 2011 06:18:11 GMT
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Hello i tried the fds. And i want to start a server.

So basically I installed it. Installed brenbot 1.52. It came with ssgm.

First i try RenegadeServer.exe or something I get this

```
Quote:[00:51:43] BIATCH version 1.1 beta 1, built on May 13 2007 at 00:33:12
[00:51:43] FATAL ERROR: Can not write to ./log/biatch/main.txt
[00:51:43] ** Press any key to continue **
[01:02:00] BIATCH version 1.1 beta 1, built on May 13 2007 at 00:33:12
[01:02:00] FATAL ERROR: Can not write to ./log/biatch/main.txt
[01:02:00] ** Press any key to continue **
```

And i go try the brenbot.exe and it says

```
Quote:ssgm log file not found, renwing wheel in 120 sec's.
```

What's all the problem.

I cant get it to work. And i cant get wolspy to work cause it wont shut up about port number's.
Need help!

Subject: Re: Error! YAY Something to solve
Posted by [danpaul88](#) on Wed, 29 Jun 2011 07:03:19 GMT
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You dont need WOLspy if you run BR 1.52, it has wolspy built in. As for that error, create a /log/biatch folder in your FDS folder, apparently BIATCH cant create its own log folder.

Subject: Re: Error! YAY Something to solve
Posted by [Steven C.](#) on Wed, 29 Jun 2011 20:40:24 GMT
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danpaul88 wrote on Wed, 29 June 2011 00:03 You dont need WOLspy if you run BR 1.52, it has wolspy built in. As for that error, create a /log/biatch folder in your FDS folder, apparently BIATCH cant create its own log folder.

After that it says....

```
Quote:Renegade Free Dedicated Server v1.037 BH0-838 01/23/2003 - 10:59:26
```

Console mode active
BIATCH version 1.1 beta 1, built on May 13 2007 at 00:33:12
*** Auto starting game. Type 'quit' to abort ***
Initializing Westwood Online Mode
Detecting bandwidth...
Upstream bandwidth of 512k bps detected
Got server list
Got server pings
Logging onto XWIS
Logged on OK
Applying server settings
Creating game channel...
Failed to create channel
Creating game channel...
Failed to create channel
Creating game channel...
Failed to create channel
Creating game channel...
Failed to create channel
Creating game channel...
Failed to create channel
Creating game channel...
Failed to create channel
Creating game channel...
Failed to create channel
Creating game channel...
Failed to create channel

Note: I had to write this whole thing down of a screenshot i made. Here it is here. And on my quote i extended the saying of the failed channel,

Subject: Re: Error! YAY Something to solve
Posted by [iRANian](#) on Wed, 29 Jun 2011 20:57:42 GMT
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Are the ports on your router open?

Subject: Re: Error! YAY Something to solve
Posted by [Steven C.](#) on Wed, 29 Jun 2011 21:10:11 GMT
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iRANian wrote on Wed, 29 June 2011 13:57Are the ports on your router open?

I have a router I think and i dont know about ports and i dont know even what they are Edit: I dont have a router

Subject: Re: Error! YAY Something to solve
Posted by [shaitan](#) on Thu, 30 Jun 2011 02:30:11 GMT
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For the brenbot ssgm issue:

As long as you have the install path correct in brenbot.cfg, it will be fine.

FDSConfigFile = F:\Westwood\RenegadeFDS\Server\data\svrcfg_cnc.ini

FDSLogFilePath = F:\Westwood\RenegadeFDS\Server\

When you first boot that up for the day, it'll scan(keep renewing) for the ssgm logfile until it's 'made'(when people join and/or stuff happens ingame).

"Applying server settings. Creating game channel..."

1. Could possibly be your serial, I've seen it do that. Make sure it's a legit one that you aren't using on another nick on WOL/Xwis(at the same time).
2. Your ports. Check your firewall and allow whichever ports you put into your server.ini / brenbot.cfg. If you don't know about ports, you might want to reconsider even doing that.

Also instead of writing all that down nexttime. Look in your \server folder, there should be some logfiles(depending on how you set up your ssgm.ini): "gamelog2.txt / renlog_<date>.txt".

Subject: Re: Error! YAY Something to solve
Posted by [danpaul88](#) on Thu, 30 Jun 2011 04:27:03 GMT
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It will also fail to create a game channel if you have not given it a valid WOL login nickname and password.

So, the checklist for your problem;

- Is the serial number valid
 - Is the WOL login name valid
 - Is the WOL login password correct
 - Are you using the serial number or username concurrently in another FDS or a client instance (I don't think it matters for serial number, but not certain since XWIS change the rules every 5 minutes)
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