
Subject: Scud-Storm Release 1.5

Posted by [E!](#) on Sun, 19 Jun 2011 13:49:41 GMT

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like the Title said, we just released our new Beta Version 1.5.

Beside some new Models that finally found their Way into the Game we also made a good amount of Balance Changes, fixed a few Bugs and added Vehicle Repair Zones to WarFactories. The Patch can be downloaded easily with the SCUD_Launcher that might have already told you that there's a new Version available. For more Informations and a complete List of all changes made take a look at our ModDB Page or visit us at www.battlefordune.eu. We hope you enjoy our work and don't hold back some reports about bugs you might encounter.

Subject: Re: Scud-Storm Release 1.5

Posted by [halo2pac](#) on Mon, 20 Jun 2011 04:58:27 GMT

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Is Zack/Mathk1ll still working on that project?

and How do I exactly download 1.5? I found it confusing.

Subject: Re: Scud-Storm Release 1.5

Posted by [E!](#) on Mon, 20 Jun 2011 09:51:09 GMT

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no Zack has left the Team a while ago.

If u don't got any Version installed before just download the Version 1.0 Full Installer and install the Game. After that Download the SCUD_Launcher which tells you when an new Update is available and you can easily update your Game by clicking the Update-Button of the Launcher. That's it

U can find all needed Downloads in the Download Section of our ModDB Page mentioned above.
