
Subject: Stop using FOOT soldiers to protect your PAINT.

Posted by [Anonymous](#) on Fri, 26 Jul 2002 06:50:00 GMT

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How many times must you be told (Tankers) - DO not run over you own guys when they are sitting at the corners of maps.Yeah - you might not kill them because FF is off - but most times - you push them out into incoming fire - or you mess there aim up.I see this alot on Hourglass and Field - I will be a PIC or Ravie - picking off things on the sides - when i go to jump back to reload (single shot and all) - some id will be there behind me pushing foward.then i get slammed by a ton of incoming fire.. (the enemy doesnt like it when i cap them with a well placed round)If your DRIVING - you can see the person in front - drive around them...You in the tanks can take damage better than i can. Plus it will prevent you from going into the "blue lag room" ==-This also goes to the perps that BACKUP over there Hotire/Tech support - i've found myself in FRONT of the tanks i've been repairing -- getting hit.If you tankers dont take care of the foot soldiers - you will not stay long in the field...Perps who do this alot - will not receive any support from me during the game. Sort of a strike (id's dont need support) [July 26, 2002, 06:52: Message edited by: StoneRook]

Subject: Stop using FOOT soldiers to protect your PAINT.

Posted by [Anonymous](#) on Fri, 26 Jul 2002 09:44:00 GMT

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I hate it when that happens, but its a every man for himself type attitude. People want their life over yours.

Subject: Stop using FOOT soldiers to protect your PAINT.

Posted by [Anonymous](#) on Fri, 26 Jul 2002 09:50:00 GMT

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AMEN!! hate it when these idiots buy 5 or 6 mammies and 2-3 meds, then are too afraid of scratching their new paint jobs to rush the Nod base. Instead, they wimp out and sit outside the entrance so Nod can pick them off one by one and rack up the points...

Subject: Stop using FOOT soldiers to protect your PAINT.

Posted by [Anonymous](#) on Fri, 26 Jul 2002 10:33:00 GMT

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Stonerook:Testify!! That's so frustrating when it happens to me. It's also occurred on Hourglass when these idiots ride the sides of the hill and pin me in while I'm taking direct fire..No where to go....

Subject: Stop using FOOT soldiers to protect your PAINT.

Posted by [Anonymous](#) on Fri, 26 Jul 2002 11:18:00 GMT

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imdgr8one your right -- they (the tankers) are not in the line of fire - the shooters are... the foot guys cant see you drive up - so they get run over.and this is a team effort game --I will willingly throw my sorry butt on mines to get the high tech units in to plant that beacon -- if the team wins - i win...and you must protect your foot -- or you will fall down....any 3 stooges fan can tell you that...

[July 26, 2002, 11:18: Message edited by: StoneRook]

Subject: Stop using FOOT soldiers to protect your PAINT.

Posted by [Anonymous](#) on Fri, 26 Jul 2002 11:23:00 GMT

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I agree! Have some common courtesy for your teammates. It's not that hard to maneuver around a person. And for Gods sakes, save some room for us to get by you between the wall. This is especially true if I am an Engi. What good am I to you if you let me get wasted? I could be behind you keeping your but repaired! Also, if you are in a vehicle behind me and I am shooting at something around a corner don't fricking push me out around the corner. I'm shooting for a reason, trying to kill that enemy without being hit by all his buddies. It's bad enough I have to deal with the blind harvester driver who loves to push me out into the open, I don't need you doing it too! Enough said! Now lets get out there and play with courtesy.

Subject: Stop using FOOT soldiers to protect your PAINT.

Posted by [Anonymous](#) on Fri, 26 Jul 2002 11:29:00 GMT

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speaking of foot soldiers have you noticed that when a team loses ther barracks and guard tower the tanks start rushing in, so why do people stay as the machinegun soldiers? so many times a tanks swarms the base and kills so many people becuase there shooting at it with the machinegun! for god sake if the whole team where flame infantry or grenade guys then tanks wouldnt be a problem, and when the infantry pops out of the tank torch him or lob grendades, 9 grenade guys shooting at you will most likely kill you in a few seconds.

Subject: Stop using FOOT soldiers to protect your PAINT.

Posted by [Anonymous](#) on Sat, 27 Jul 2002 10:30:00 GMT

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Flame Thrower is good nd early inthe game I usually uses flame thrower until I can get a tank or a 1000 class infantry.

Subject: Stop using FOOT soldiers to protect your PAINT.

Posted by [Anonymous](#) on Sun, 28 Jul 2002 15:31:00 GMT

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you'll find on the European server a lot more people are willing to "get dirty" as it were. You'll see a lot of rushes, both infantry and tank early on in the game, and instead of saving up people will try and rush again if it fails. People also seem to be a lot more courteous than they are on the Yankee servers.

Subject: Stop using FOOT soldiers to protect your PAINT.
Posted by [Anonymous](#) on Sun, 28 Jul 2002 18:18:00 GMT
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Personally, I have done things more chivalrous. I have occasionally seen artys shooting at infantry (doing this takes VERY good timing and reflexes) and usually they are engies. I have thrown my med tank in front of them to shield them so they can a)escape or b)return the favor by healing my tank so I live long enough to smash the arty. I don't like giving the enemy kills, and killing 3 hotties give them a good number of points.

Subject: Stop using FOOT soldiers to protect your PAINT.
Posted by [Anonymous](#) on Mon, 29 Jul 2002 13:46:00 GMT
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Yup - if im sitting in a MRLS/MA - i usually fire into the sniper holes and what not - to protect the engies on the field and myself. My point was - if your driving and you see someone standing there shooting or jumping back and forth undercover - give them a wide berth - how many times have you fallen into the blue hell when you get locked up with a teammate? i have alot of times - so i avoid hitting my own -
