
Subject: Most anticipated
Posted by [HaTe](#) on Tue, 19 Apr 2011 18:52:58 GMT
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What is the most anticipated feature/fix/thing that scripts 4.0 will bring for you?

For me, it's the anti-cheat and the auto-download thing.

Subject: Re: Most anticipated
Posted by [Omar007](#) on Tue, 19 Apr 2011 19:04:02 GMT
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1. Anti-Cheat
 2. Downloader
 3. Bug fixes
-

Subject: Re: Most anticipated
Posted by [GraYaSDF](#) on Tue, 19 Apr 2011 19:14:52 GMT
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And 4. The enhanced support for mod-makers.
Yea

Subject: Re: Most anticipated
Posted by [Omar007](#) on Tue, 19 Apr 2011 19:56:54 GMT
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GraYaSDF wrote on Tue, 19 April 2011 21:14And 4. The enhanced support for mod-makers.
Yea

I want to experience that first before I make my statement

Subject: Re: Most anticipated
Posted by [cAmpa](#) on Tue, 19 Apr 2011 20:29:34 GMT
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I hope code without memleaks.

Subject: Re: Most anticipated

Posted by [Gen_Blacky](#) on Tue, 19 Apr 2011 21:12:30 GMT

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cAmpa wrote on Tue, 19 April 2011 13:29I hope code without memleaks.

There's a lot right now haha.

Subject: Re: Most anticipated

Posted by [StealthEye](#) on Tue, 19 Apr 2011 21:13:32 GMT

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The memleaks are mostly fixed in TT. Except for very minor ones that are hard to fix, but that should be insignificant.

Subject: Re: Most anticipated

Posted by [Spyder](#) on Tue, 19 Apr 2011 21:46:15 GMT

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A decently rewritten netcode.

Subject: Re: Most anticipated

Posted by [Jamie or NuneGa](#) on Tue, 19 Apr 2011 22:44:38 GMT

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The end of renegade...

Think about how many people are suddenly going to become shit...

Plus compulsory Points mod!!!!

but most importantly the end of this bloody TT forum...

3 years almost... I have almost outgrown computer games since it was announced (almost).

Subject: Re: Most anticipated

Posted by [Gohax](#) on Tue, 19 Apr 2011 22:50:16 GMT

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But, on topic, the anti-cheat. I can't wait to see how many people become shit players, or the good snipers these days become sudden tankers.

All I got to say is the tunnels on Field are going to be awfully empty whenever TT comes out...

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Posted by [HaTe](#) on Tue, 19 Apr 2011 23:15:55 GMT

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Posted by [Jamie or NuneGa](#) on Tue, 19 Apr 2011 23:18:53 GMT
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everyone can play, but those who always used to get hs like tempoza will suddenly start getting body shots...

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Posted by [HaTe](#) on Wed, 20 Apr 2011 00:01:18 GMT
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Only a few people will get weeded out then....Not nearly as many as people are anticipating imo.....

Subject: Re: Most anticipated

Posted by [liquidv2](#) on Wed, 20 Apr 2011 03:47:57 GMT

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i would like everything to run smoothly and not have new bugs and glitches (while dealing with and removing the old ones)

pointmod isn't forced, it can be turned off (or so i was told)

auto map downloader =

i'm very fucking excited about that one, if it works properly

just gonna say right now, if the anticheat doesn't work or gets bypassed in the first 2 weeks quite a few people are going to cry

Subject: Re: Most anticipated

Posted by [NACHO-ARG](#) on Wed, 20 Apr 2011 05:55:56 GMT

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Quote:auto map downloader =

i'm very fucking excited about that one, if it works properly

me too, it will be very nice to have new maps in j maratón without losing players.

Quote:just gonna say right now, if the anticheat doesn't work or gets bypassed in the first 2 weeks quite a few people are going to cry

i agree with this too but only because ppl doing cheats in your server get banned asap, with the amount of active moderators, most of the times cheaters can only play a few minutes before get banned.

Subject: Re: Most anticipated

Posted by [Gohax](#) on Wed, 20 Apr 2011 07:07:02 GMT

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HaTe wrote on Tue, 19 April 2011 17:01 | mJamie wrote on Tue, 19 April 2011 16:18 | HaTe wrote on Wed, 20 April 2011 00:15 | Gohax wrote on Tue, 19 April 2011 15:50 | mJamie wrote on Tue, 19 April 2011 15:44 | The end of renegade...

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Well, the first thing I'm going to do is go to st0rm and see how many people suddenly suck.

Subject: Re: Most anticipated

Posted by [EvilWhiteDragon](#) on Wed, 20 Apr 2011 07:16:33 GMT

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Spyder wrote on Tue, 19 April 2011 23:46A decently rewritten netcode.

Should be at least partially true vor TT servers with connected TT clients. If either one is older the original netcode is used.

Subject: Re: Most anticipated

Posted by [Goztow](#) on Wed, 20 Apr 2011 07:49:09 GMT

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I can guarantee you the anti cheat will be bypassed within the first 2 weeks. There's at least one person that will find it a challenge to do so. What I really anticipate is the update frequency.

I said this before: if Renguard would have been updated within a matter of days each time it had been bypassed, 0x90 would have given up. It's just a matter of the one that can keep up the longest.

The birght thing to do is to have a check on who's using the bypass cheat at each update and add their serial keys to a list avallable to server owners. That way people will think twice before downloading a bypass.

So the most anticipated feature to me is the auto updater.

Subject: Re: Most anticipated

Posted by [EvilWhiteDragon](#) on Wed, 20 Apr 2011 08:44:09 GMT

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From what I've heard 0x90 isn't really interested in making cheats anymore, or doesn't have the time. At least that's what he told me just after APB with TT scripts was released.

I expected him to immediately start working on something, but apparently not...

Subject: Re: Most anticipated

Posted by [Reaver11](#) on Wed, 20 Apr 2011 09:09:25 GMT

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Goztow wrote on Wed, 20 April 2011 00:49I said this before: if Renguard would have been updated within a matter of days each time it had been bypassed, 0x90 would have given up. It's just a matter of the one that can keep up the longest.

It also presents him a challenge which is usually the thing people like him get a 'kick' on. Who knows what would have happened if Renguard was updated.

Though I have to agree that it is possible that TT gets bypassed in 2 weeks. We will see what happens.

Subject: Re: Most anticipated

Posted by [GEORGE ZIMMER](#) on Wed, 20 Apr 2011 15:06:03 GMT

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The downloader, improved netcode, and forced pointsfix for me.

Subject: Re: Most anticipated

Posted by [HaTe](#) on Wed, 20 Apr 2011 17:34:06 GMT

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"forced" is sort of loose term in this case, seeing how it can or cannot be used still....

How about some1 just give 0x90 like \$20 or something to not be a fag? He's dumb, not retarded.

Subject: Re: Most anticipated

Posted by [Spyder](#) on Wed, 20 Apr 2011 18:03:15 GMT

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Gohax wrote on Wed, 20 April 2011 09:07

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I like how you wrote down "st0rm" in this phrase.

Subject: Re: Most anticipated

Posted by [Gohax](#) on Wed, 20 Apr 2011 20:27:29 GMT

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Spyder wrote on Wed, 20 April 2011 11:03Gohax wrote on Wed, 20 April 2011 09:07

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Lol.

Don't get me wrong, I like the st0rm community. But it seems as if that's where everyone that's banned from any other server goes and continues their cheating.

Subject: Re: Most anticipated

Posted by [Jamie or NuneGa](#) on Wed, 20 Apr 2011 23:26:44 GMT

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to be honest they do try, they have banned and unbanned me several times for cheating in their server.

Pain in the ass though having to upload fraps every few months...

Subject: Re: Most anticipated

Posted by [Hypnos](#) on Thu, 21 Apr 2011 03:12:44 GMT

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I expected him to immediately start working on something, but apparently not...

Or he's leading you into a false sense of security...

Subject: Re: Most anticipated

Posted by [Gohax](#) on Thu, 21 Apr 2011 07:24:44 GMT

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ImJamie wrote on Wed, 20 April 2011 16:26Gohax wrote on Wed, 20 April 2011 21:27Spyder wrote on Wed, 20 April 2011 11:03Gohax wrote on Wed, 20 April 2011 09:07

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Yeah I know they try, but there are times whenever you're in the server and you can see people abusing and nobody does a thing about it.

Tbh, it seems that the regular players try to moderate the servers more than the actual moderators. Case in point, HaTe exposing mobilest0rm. I, myself, have even gave up some people (though I used to mod there) that have cheated. They do have some good moderators, though.

Subject: Re: Most anticipated
Posted by [Spyder](#) on Thu, 21 Apr 2011 08:07:12 GMT
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Gohax wrote on Thu, 21 April 2011 09:24
Yeah I know they try, but there are times whenever you're in the server and you can see people abusing and nobody does a thing about it.

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True, most of the time it's actually the regulars moderating the server and exposing cheaters. The mods and admins however don't treat these messages seriously and most of the time they tell the regulars to stop whining and play the damn game.

Lack of moderation is the problem with st0rm.

Subject: Re: Most anticipated
Posted by [GEORGE ZIMMER](#) on Thu, 21 Apr 2011 09:15:05 GMT
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HaTe wrote on Wed, 20 April 2011 10:34"forced" is sort of loose term in this case, seeing how it can or cannot be used still....

How about some1 just give 0x90 like \$20 or something to not be a fag? He's dumb, not retarded. Well, whatever you wanna call it. I make private mods sometimes for me and some bros, and I tried to make the points system be 1 point for every point of damage you did. Then I introduced armored units.

Yeah.

Subject: Re: Most anticipated
Posted by [Gohax](#) on Fri, 22 Apr 2011 07:13:40 GMT
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You follow this logic; he'll just take the \$20 and keep making cheats.

Subject: Re: Most anticipated
Posted by [0x90](#) on Fri, 22 Apr 2011 08:12:10 GMT
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i lol'd, true story.

Subject: Re: Most anticipated
Posted by [Nightma12](#) on Fri, 22 Apr 2011 11:53:26 GMT
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0x90 wrote on Fri, 22 April 2011 01:12i lol'd, true story.

Business Opportunity?

Subject: Re: Most anticipated
Posted by [HaTe](#) on Fri, 22 Apr 2011 19:48:23 GMT
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Legal contract or some shit then, lol.

Subject: Re: Most anticipated
Posted by [Gohax](#) on Fri, 22 Apr 2011 22:35:21 GMT
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HaTe wrote on Fri, 22 April 2011 12:48Gohax wrote on Fri, 22 April 2011 00:13HaTe wrote on Wed, 20 April 2011 10:34"forced" is sort of loose term in this case, seeing how it can or cannot be used still....

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That's some serious business. Signing of a legal contract to stop making cheats for a semi-dead game, and \$20. ^^

Subject: Re: Most anticipated
Posted by [HaTe](#) on Sat, 23 Apr 2011 01:58:00 GMT
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Gohax wrote on Fri, 22 April 2011 15:35HaTe wrote on Fri, 22 April 2011 12:48Gohax wrote on Fri, 22 April 2011 00:13HaTe wrote on Wed, 20 April 2011 10:34"forced" is sort of loose term in this case, seeing how it can or cannot be used still....

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Rather that than have to be called a cheater everytime I play this 9 year old game.

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Posted by [Gohax](#) on Sun, 24 Apr 2011 09:17:14 GMT
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HaTe wrote on Fri, 22 April 2011 18:58Gohax wrote on Fri, 22 April 2011 15:35HaTe wrote on Fri, 22 April 2011 12:48Gohax wrote on Fri, 22 April 2011 00:13HaTe wrote on Wed, 20 April 2011 10:34"forced" is sort of loose term in this case, seeing how it can or cannot be used still....

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I concur.

Subject: Re: Most anticipated
Posted by [Jamie or NuneGa](#) on Mon, 25 Apr 2011 16:53:08 GMT
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I heard 0x90 is geohot's cousin

Subject: Re: Most anticipated
Posted by [Gen_Blacky](#) on Mon, 25 Apr 2011 21:26:31 GMT

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Gohax wrote on Sun, 24 April 2011 02:17HaTe wrote on Fri, 22 April 2011 18:58Gohax wrote on Fri, 22 April 2011 15:35HaTe wrote on Fri, 22 April 2011 12:48Gohax wrote on Fri, 22 April 2011 00:13HaTe wrote on Wed, 20 April 2011 10:34"forced" is sort of loose term in this case, seeing how it can or cannot be used still....

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You both cheat

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I rest my case. YOU CHEAT..

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Posted by [reborn](#) on Fri, 29 Apr 2011 14:16:07 GMT

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HaTe wrote on Tue, 19 April 2011 14:52What is the most anticipated feature/fix/thing that scripts 4.0 will bring for you?

Players.

Subject: Re: Most anticipated

Posted by [Gohax](#) on Sat, 30 Apr 2011 00:09:35 GMT

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reborn wrote on Fri, 29 April 2011 07:16HaTe wrote on Tue, 19 April 2011 14:52What is the most anticipated feature/fix/thing that scripts 4.0 will bring for you?

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Best post in topic.

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Posted by [EvilWhiteDragon](#) on Sat, 30 Apr 2011 04:38:37 GMT

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Posted by [F1r3st0rm](#) on Sat, 30 Apr 2011 05:52:08 GMT

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Yes, it will. But you can only hope.

Subject: Re: Most anticipated
Posted by [zunnie](#) on Mon, 02 May 2011 08:13:40 GMT
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Well, with the built in map downloader i hope people FINALLY start to play the fanmade maps. There are a bunch of good ones around

Subject: Re: Most anticipated
Posted by [Gen_Blacky](#) on Wed, 04 May 2011 22:37:35 GMT
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zunnie wrote on Mon, 02 May 2011 01:13Well, with the built in map downloader i hope people FINALLY start to play the fanmade maps. There are a bunch of good ones around

Yea there's only like 1,000 plus Renegade maps/mods around.

Subject: Re: Most anticipated
Posted by [F1r3st0rm](#) on Thu, 05 May 2011 02:49:47 GMT
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ren has more maps than players

Subject: Re: Most anticipated
Posted by [Gohax](#) on Thu, 05 May 2011 04:08:14 GMT
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F1r3st0rm wrote on Wed, 04 May 2011 19:49ren has more maps than players

LOL
