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Subject: renx import help

Posted by [NACHO-ARG](#) on Fri, 15 Apr 2011 02:47:00 GMT

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any idea?

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Subject: Re: renx import help

Posted by [Gen\\_Blacky](#) on Fri, 15 Apr 2011 19:46:15 GMT

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You need S\_A\_Human.W3D and s\_a\_head.w3d in the same folder as the head model your trying to import. Import with bones.

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Subject: Re: renx import help

Posted by [NACHO-ARG](#) on Sat, 16 Apr 2011 02:58:48 GMT

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thanks gen\_blacky it works fine now

PD:have you resived my pm?

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Subject: Re: renx import help

Posted by [Gen\\_Blacky](#) on Mon, 18 Apr 2011 21:06:59 GMT

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NACHO-ARG wrote on Fri, 15 April 2011 19:58thanks gen\_blacky it works fine now

PD:have you resived my pm?

Yea just set the c4 model to have projectile collection and should work.

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